


New WORKER TRAINING



So, you're beginning a career at the illustrious **Big Tech™**! I'm **Mr. Octopus**, and I'll be your guide for today. First, let's take you through our **Museum**. I'll point out a few key artifacts as we go through.



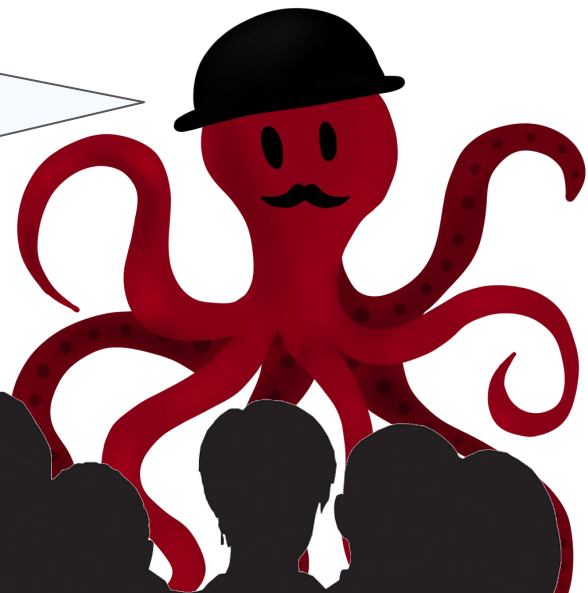
This museum is dedicated to the amazing feat of Big Tech™ . We've successfully managed to become the **only** company to produce **everything** tech.

When tech was still developing, they thought the way forward was to "share." We've successfully proved them wrong, and the artifacts you see will show how we managed to get here!



Linux: Circa 1991
Created by *Linus Torvalds*.
His idea was to create a free and open-source operating system. In 2011, Linux began to be used on a wide range of devices, including smartphones, embedded systems, and cars.

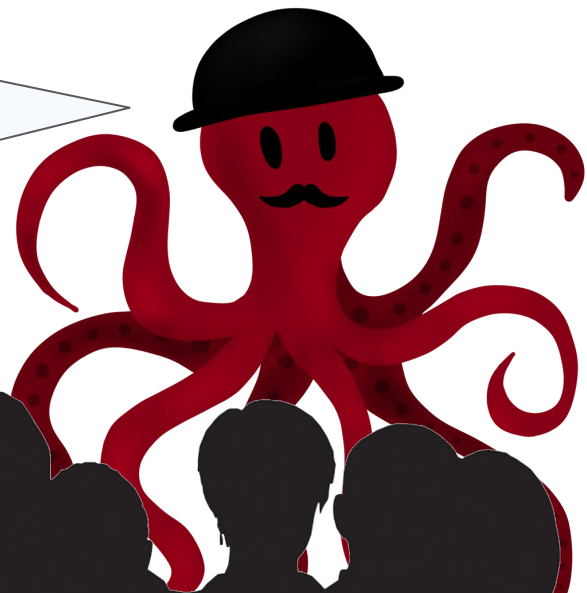
Take a look at your first stop:
Linux. That little penguin mascot may look cute, but take heed: this system was open source and widely used. Can you imagine? A software that grew with the people that used it?
Awful!

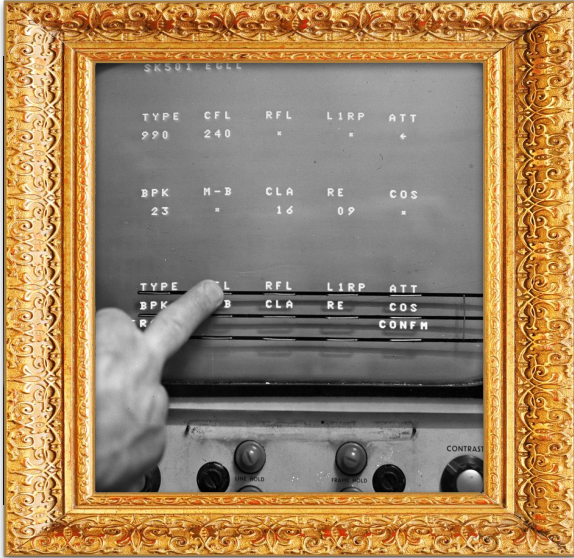




GPS: Circa 1999
GPS technology appeared for the first time in cell phones and also began to show up in automobiles. GPS-enabled location-based services such as guidance apps helped American consumers save gallons of fuel.

Here we have the *GPS*. Originally developed for military purposes, it was opened to everyone. For **free!** Can you imagine the profits they would have made if they had kept it proprietary? My wallet weeps at the thought...

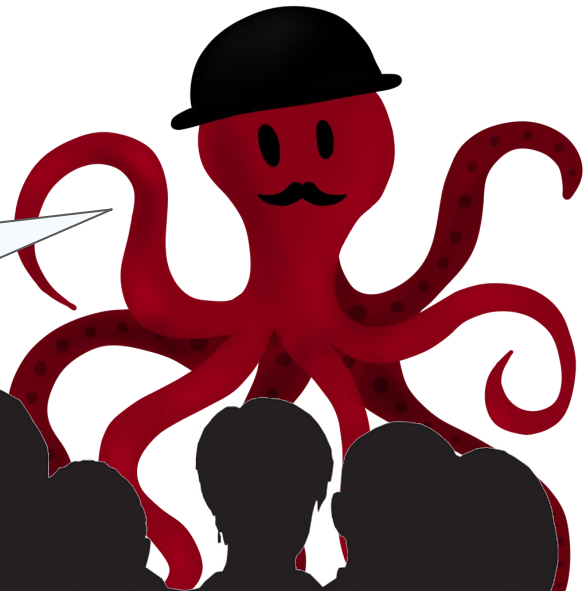




Touch Screen: Circa 1965
The first finger-driven touchscreen was developed by Eric Johnson in 1965. The technology has undergone many changes since, eventually settling with the touch technology seen in today's smartphones.

Finally, we have touch screen technology. This is one of the best examples of open source that's used everyday. Again... why would you give that away for free? If only one company's items had the touch screen, they would have been set for life.


Just one last thing...



One of the most important rules here is that you're NOT allowed to go to the **basement**. It's extremely dangerous.

So, keep in mind: you absolutely should NOT go down to the -85th floor. Do NOT go to the end of the hallway, turn right, left, left, right, 34.5869 degrees to the left again, and open the door marked "Janitor's"....




A dark, teal-tinted photograph of a dilapidated hallway. In the center, a staircase leads up to the right. At the end of the hallway, a door with a window is visible. The floor is cluttered with debris, and the walls show signs of decay. Two white speech bubbles are overlaid on the image, and a red octopus character is in the bottom left corner.

What would be behind that door is the *Chamber of Open Source Mystique*. No one knows what's inside...

Except, actually, I do! As your official Big Tech™ tour guide, I know all the dark corners of this place.






Great question!
It's knowledge— the *real* stories about
Open Source technology.
When one person controls all the
knowledge, they control all the lives.
Think about what you've been hired to
do. You each control a very small part of
the process that runs people's lives.
Some of you will be taught to grow
food. Some to make tech. Some to build
houses, bridges, cars, and more.

Mr. Octopus, what's
inside and why it is so
dangerous?

But outside of this company, you would never have learned anything about making these things. Since the knowledge is owned by this company, they can charge whatever they want for what is produced by the knowledge.


But don't worry! As employees, you benefit from this system.*
Everyone else... not so much.





* BESIDES THE GUILT—
THERAPY AVAILABLE TO ALL
EMPLOYEES UPON REQUEST.

A message from Big Tech™



What a tour!
Hope you enjoyed it as
much as I did. Feel free
to poke around later and
see what other horrific
"open source"
masterpieces these
primitive people had. Just
remember— don't go to
the basement.