

Oh Deer!

Name: _____

Period _____



1. What happened to the deer during the game?

2. During the game, the deer experienced some very good years when the population was large. What happened the following year and why?

3. During the game, the deer experienced some very bad years when the population was small. What happened the following year and why?

4. What is a limiting factor?

5. List the three limiting factors in the "Oh Deer" activity?

1. _____

2. _____

3. _____