

SUSTAINABLE URBAN DESIGN FRAMEWORK

TOPIC AREAS IN URBAN DESIGN

Organized by Scale

1 Energy Use & Greenhouse Gas

(Transportation & Land Use)

2 Water

3 Ecology & Habitat

4 Energy Use & Production

(Non-Transportation)

5 Equity & Health

REGION & CITY

- 1.10 Compact Development
(For Density & Proximity)
- 1.11 Robust Transit Networks
- 1.12 Robust Bicycle Networks
- 1.13 Balanced Vehicular Networks
- 1.14 Regional Land Use Mix

- 2.10 Compact Development
(For Limited Impact on Natural Systems)
- 2.11 Avoid Flood Prone Areas

- 3.10 Compact Development
(For Limited Impact on Natural Systems)
- 3.11 Avoid Ecologically Sensitive Areas
- 3.12 Robust Ecological Networks

- 4.10 Compact Development
(For Limited Embodied Energy in Infrastructure)

- 5.10 Compact Development
(For Proximity, Access & Reduced Infrastructure Cost)
- 5.11 Equitable Distribution of Uses & Services

DISTRICT & NEIGHBORHOOD

- 1.20 Robust Pedestrian Networks
 - 1.201 Small & Defined Blocks
 - 1.202 Street Network Connectivity
- 1.21 High-Density Zoning & Platting
- 1.22 District-Scale Parking Mgt & Design
- 1.23 High District Land Use Mix

- 2.20 Robust Stormwater Networks
- 2.21 Daylight & Restore Waterways

- 3.20 Ecological Corridors & Patches
- 3.21 Daylight & Restore Waterways
- 3.11 Avoid Ecologically Sensitive Areas

- 4.20 Street & Block Orientation
- 4.21 High-Density Zoning & Platting

- 5.20 Balanced Block Size
- 5.21 High-Density Zoning & Platting
- 5.22 Limited Location of Point Source Pollution
- 5.23 Mix of Housing Unit Types
- 5.11 Equitable Distribution of Uses & Services

BLOCK & STREET

- 1.30 Multimodal Street Design
 - 1.301 Pedestrian-Friendly Streets
 - 1.302 Bicycle-Friendly Streets
 - 1.303 Transit-Friendly Streets
 - 1.304 Limiting Motor Vehicle Impact
- 1.31 Dense & Street-Activating Bldgs
- 1.32 Site-Scale Parking Design

- 2.30 High Surface Permeability
- 2.31 Robust Urban Forest
- 2.32 Green Stormwater Infrastructure

- 3.30 High Surface Permeability
- 3.31 Robust Urban Forest
- 3.32 Microhabitat Creation
 - 3.321 High Vertical Complexity
 - 3.322 Native Vegetation
- 3.33 Wildlife Crossings
- 3.34 Robust Ecological Area Buffers
- 3.35 Limited Light Pollution

- 4.30 Dense & Energy-Efficient Building Types
- 4.31 Urban Microclimates
 - 4.311 Cool & Green Surfaces
 - 4.312 Robust Urban Forest
 - 4.313 Street Ht-to-Width Ratio

- 5.30 Active & Attractive Open Space
- 5.31 Robust Urban Forest
- 5.32 Affordable Housing Typologies
- 5.33 Site Design For Community Safety & Inclusion
- 5.23 Mix of Housing Unit Types

PROJECT & PARCEL

- 1.40 Active Street Edges
- 1.41 High Internal Connectivity
- 1.31 Dense & Street-Activating Buildings
- 1.32 Site-Scale Parking Design

- 2.40 Rainwater Capture & Reuse
- 2.30 High Surface Permeability
- 2.31 Robust Urban Forest
- 2.32 Green Stormwater Infrastructure

- 3.30 High Surface Permeability
- 3.31 Robust Urban Forest
- 3.32 Microhabitat Creation
 - 3.321 High Vertical Complexity
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- 3.33 Wildlife Crossings
- 3.34 Robust Ecological Area Buffers
- 3.35 Limited Light Pollution

- 4.40 Infill Development
- 4.30 Dense & Energy-Efficient Building Types

- 5.40 Infill Development
- 5.23 Mix of Housing Unit Types
- 5.30 Active & Attractive Open Space
- 5.32 Affordable Housing Typologies
- 5.33 Site Design For Community Safety & Inclusion

+ See Energy Use & Greenhouse Gas (1.10 - 1.41): To Maximize Access, Affordability, Activity, Safety, and Social Mobility