

LECTURE 35 Mon 12/2

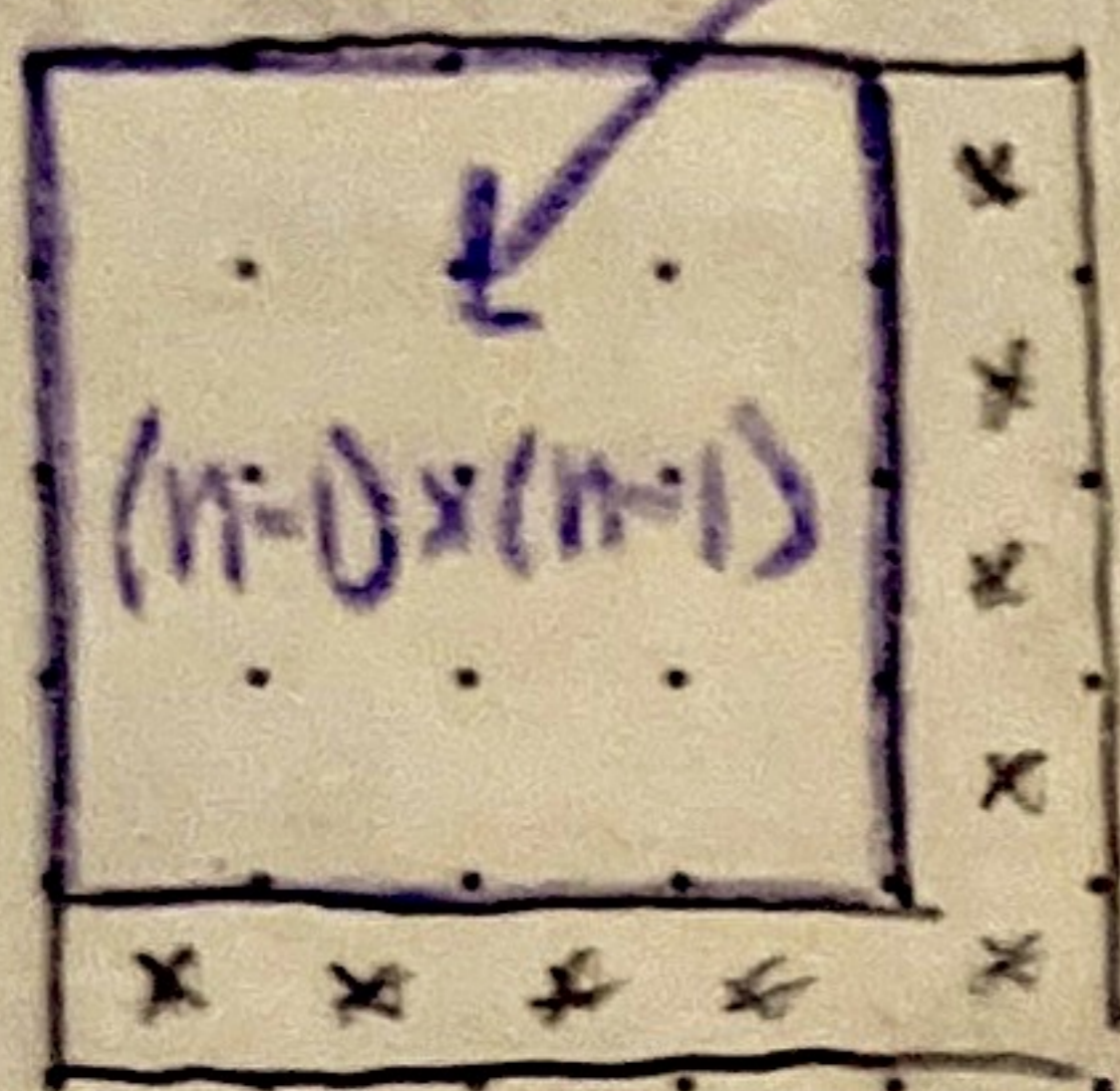
- Birkhoff polytope B_n
- Matching polytopes
- Transportation polytopes
- Flow polytopes

Def: The Birkhoff polytope a.k.a. the polytope of doubly stochastic matrices

$$B_n = \left\{ A = (a_{ij}) \text{ real } \begin{array}{l} \bullet a_{ij} \geq 0 \\ \bullet \text{ all row \& column sums are } 1 \end{array} \right\}$$

Ex. $B_2 = \left\{ \begin{pmatrix} a & 1-a \\ 1-a & a \end{pmatrix} \mid 0 \leq a \leq 1 \right\} = \begin{matrix} \text{---} \bullet \\ \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \\ \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \end{matrix}$

• $\dim B_n =$



put anything in here

\Rightarrow unique way to figure out remaining entries
 $\Rightarrow \dim = (n-1)^2$

• facets of $B_n = \{A \in B_n \mid a_{ij} = 0\}$

For a certain (i,j)

• n^2 facets, for $n \geq 3$

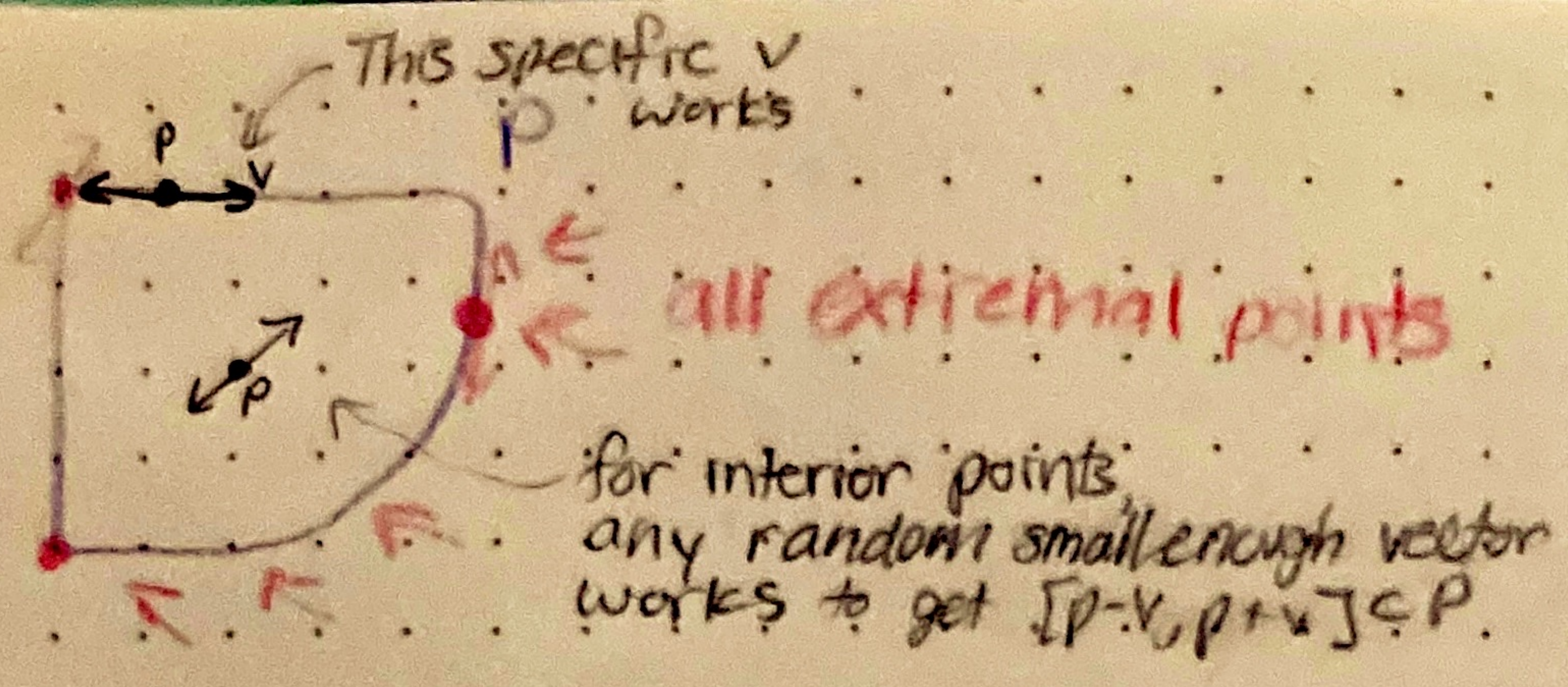
But for $n=2$, setting top left $a=0$ same as setting bottom right equal to 0

• Birkhoff von Neumann Thm

Vertices of B_n are exactly permutation matrices.
 $\rightarrow n!$ vertices

Def: $P \subset \mathbb{R}^n$ any convex set. Then $p \in P$ is called an extreme point if \nexists non-zero vector $v \in \mathbb{R}^n$ s.t.
 $[p-v, p+v] \subset P$

Ex.



Krein-Milman Thm:

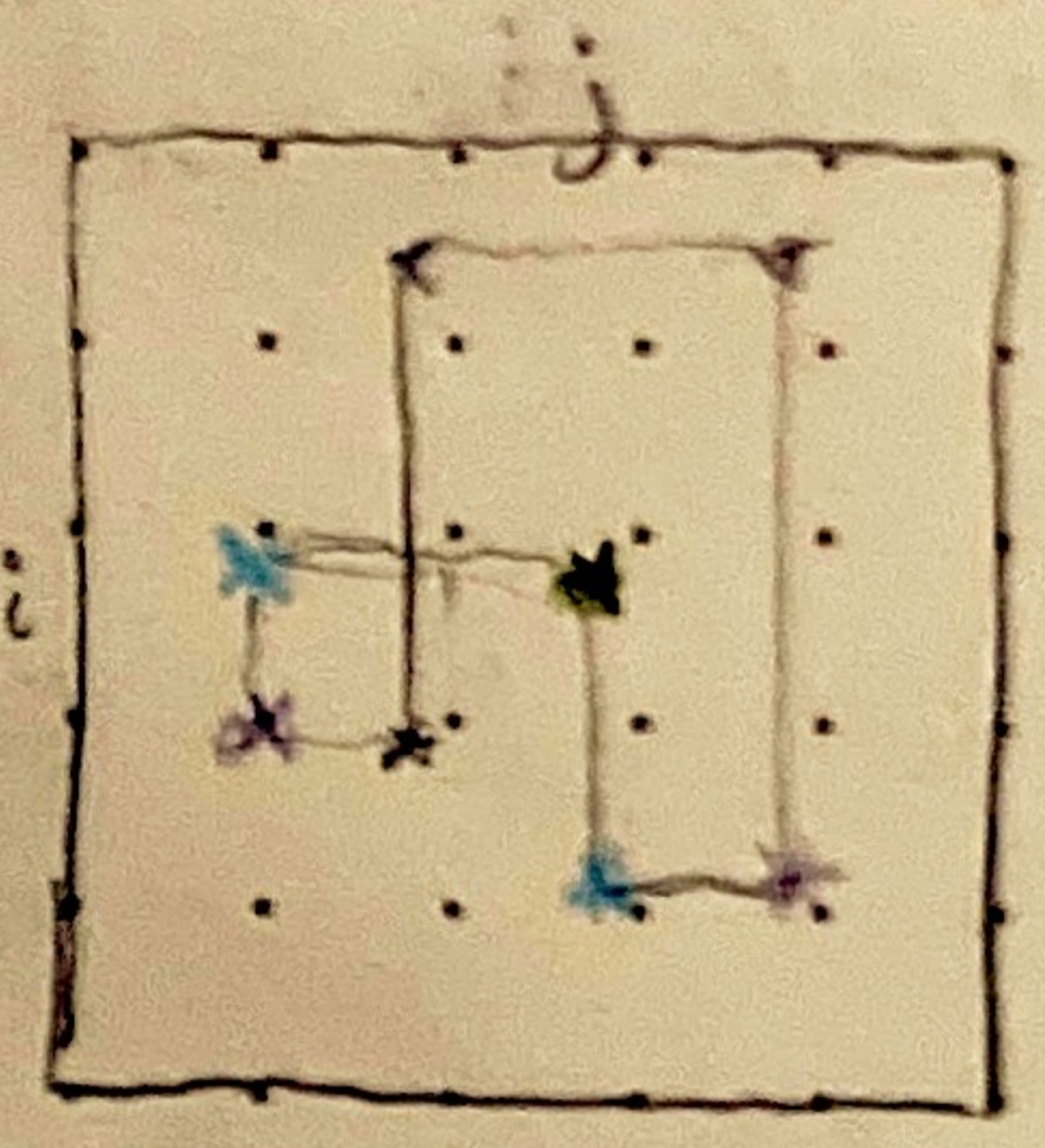
\forall compact convex $P \subset \mathbb{R}^n$ ($P = \bar{P}$),
 $P = \text{conv}(\text{its extreme pts.})$

Lemma: For a polytope P , extreme pts = vertices of P

Proof of Birkhoff-von Neumann Thm:

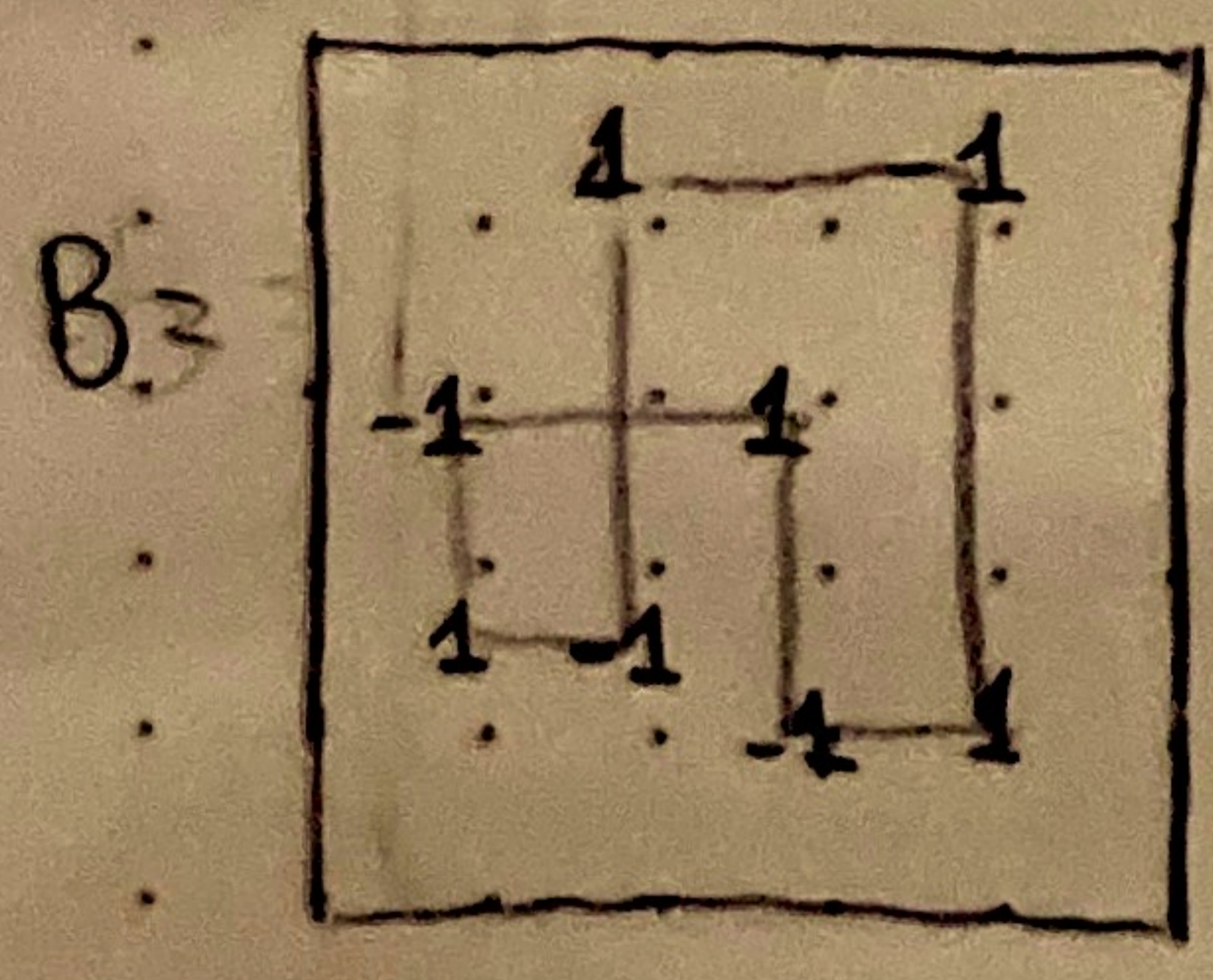
Let us show any non-permutation matrix is not permutation matrix. Pick non-perm $A \in B_n$.

$\Rightarrow \exists$ entry a_{ij} of A s.t. $0 < a_{ij} < 1$



Can find other non-zero entries in same row & column. And then in same row & column of those, and of those etc.

\Rightarrow Get a cycle of non-zero entries



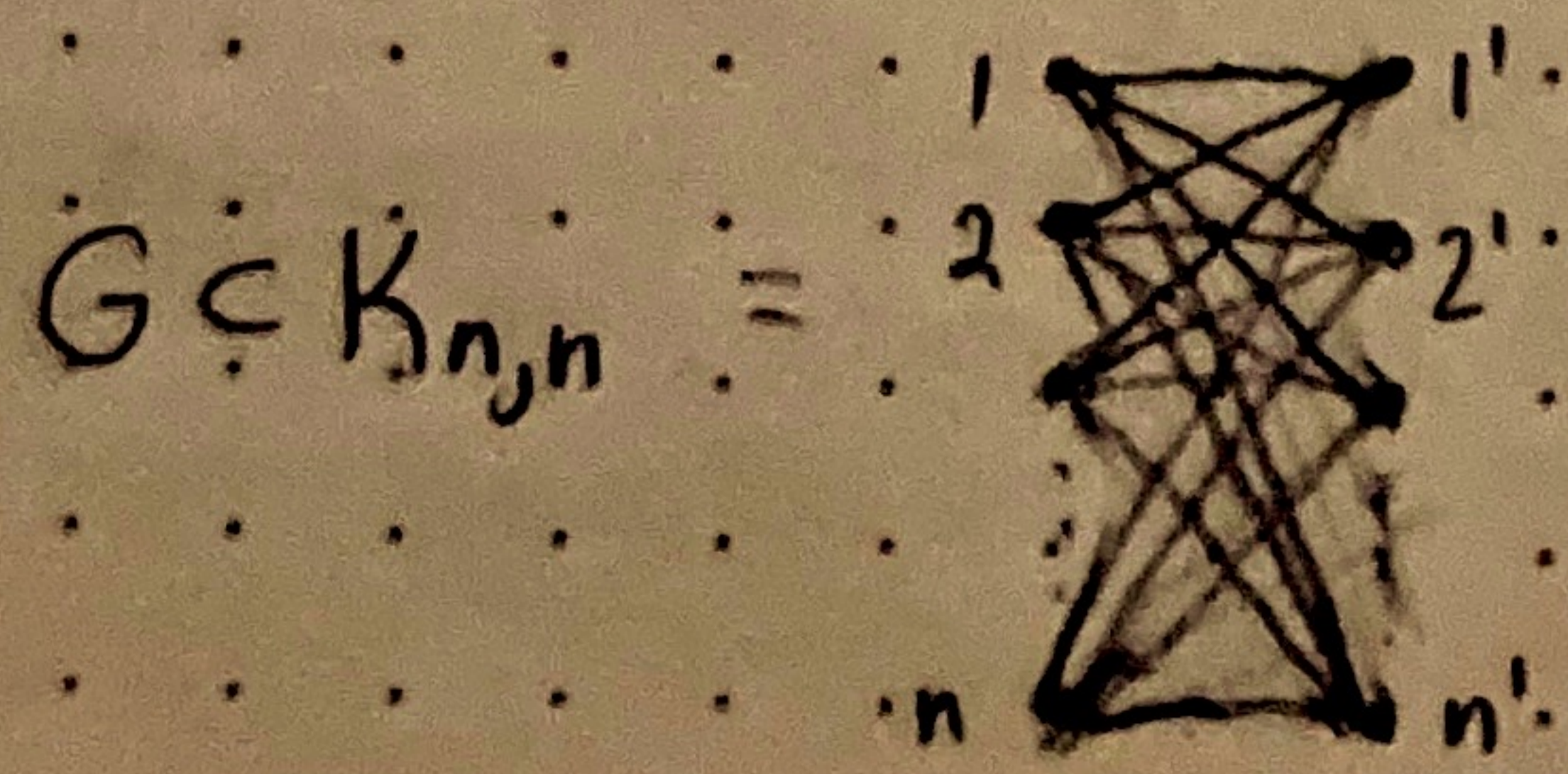
all rows and column sums are 0

and $[A - \epsilon B, A + \epsilon B] \in B_n$ for sufficiently small $\epsilon < \min |a_{ij}| \forall a_{ij}$ in the cycle

$\Rightarrow A$ is not a vertex.

\Rightarrow By symmetry, all perm. matrices are vertices.

Faces of B_n



$F_G := \{A \in B_n \text{ s.t. } a_{ij} = 0 \text{ if } (i, j') \text{ is not an edge of } G\}$

Ex. $n=2$ $G_1 = \begin{matrix} 1 & & 1 \\ & \swarrow & \\ & 2 & \\ & \searrow & \\ & & 2 \end{matrix}$ $G_2 = \begin{matrix} 1 & & 1 \\ & \rightarrow & \\ & & 2 \\ & \leftarrow & \\ & & 2 \end{matrix}$

$A = \begin{pmatrix} * & * \\ 0 & * \end{pmatrix}$ $A = \begin{pmatrix} * & 0 \\ 0 & * \end{pmatrix}$

$F_{G_1} = F_{G_2} = \left\{ \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \right\}$

Q: How do we know which graphs are "good graphs" that are in bijection with faces?

Def: A perfect matching $M \subset G \subset K_{n,n}$ is a subgraph of G with degree of all vertices = 1

A graph $G \subset K_{n,n}$ is matching covered if

$G = \cup$ all matchings in G .
i.e. if every edge is in some perfect matching.

Thm: Faces of $B_n \xleftrightarrow{\text{bij}}$ non-empty matching covered subgraphs $G \subset K_{n,n}$



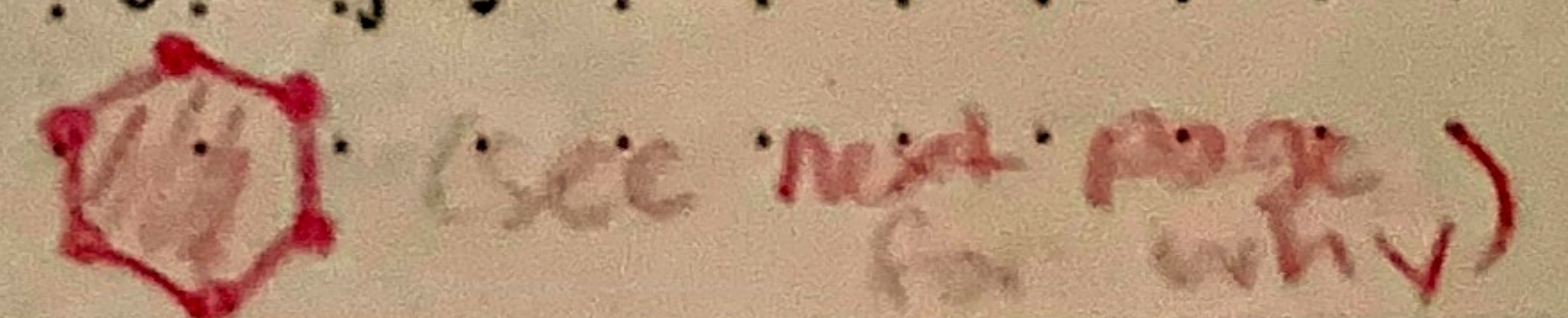
Vertices of a face are exactly F_M where M is a perfect matching in G .

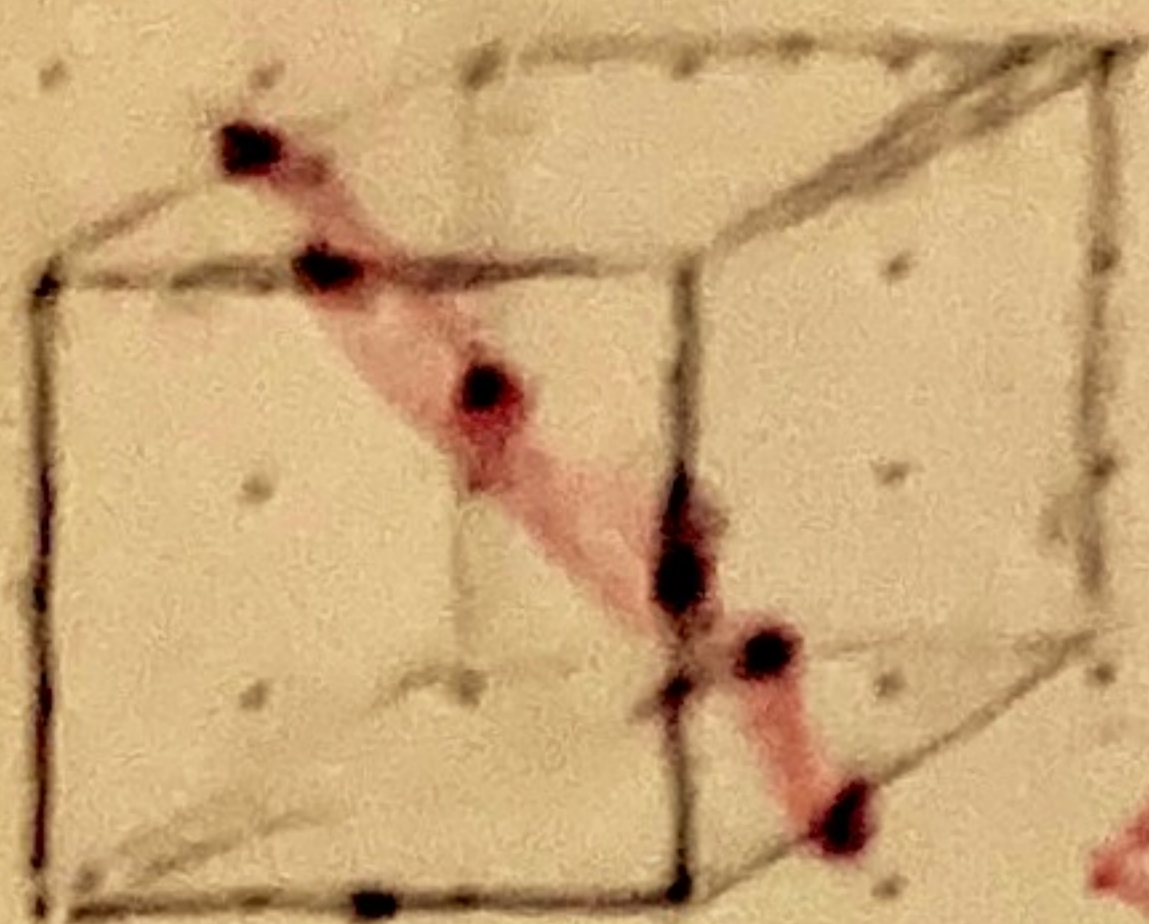
Transportation Polytopes

$T_{m,n}(c_1, \dots, c_m, r_1, \dots, r_n)$ $c_1, \dots, c_m, r_1, \dots, r_n \geq 0$
 $\sum c_i = \sum r_j$
 $= \left\{ \begin{matrix} A = (a_{ij}) \\ m \times n \text{ matrix} \\ \text{row sums } r_i \\ \text{column sums } c_j \\ a_{ij} \geq 0 \forall i, j \end{matrix} \right\}$

Notation $T_{m,n} := T_{m,n}(n, \dots, n, m, \dots, m)$
 $T_{n,n}$ has $n!$ vertices

Ex. $T_{3,2}$ $A = \begin{bmatrix} a & 2-a \\ b & 2-b \\ c & 2-c \end{bmatrix}$ $a+b+c=3$
 $0 \leq a, b, c \leq 2$





$$x+y+z=3$$

plane through centerpoints, Get a hexagon.

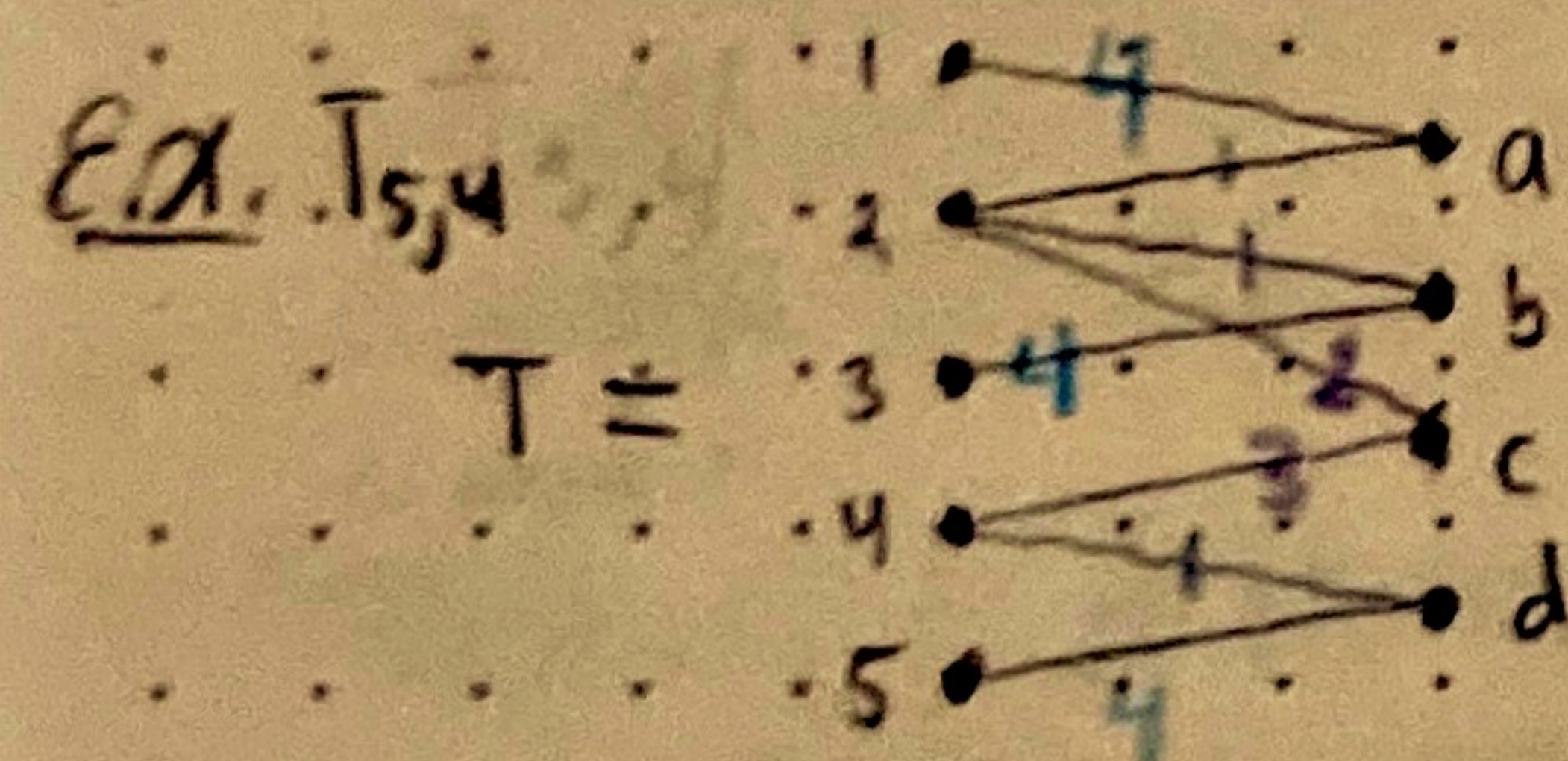
Ex. $T_{n+1, n}$

Thm: $T_{n+1, n}$ has $n!(n+1)^{n-1}$ vertices
 (in bijection w/ spanning trees $T \subset K_{n+1}$ with labelled vertices & edges)

Any face of $T_{m, n}$ ($c_1, \dots, c_m, r_1, \dots, r_n$) corresponds to a certain graph $G \subset K_{m, n}$.

vertices $\xleftrightarrow{\text{bij}}$ some class of forests $\subset K_{m, n}$.

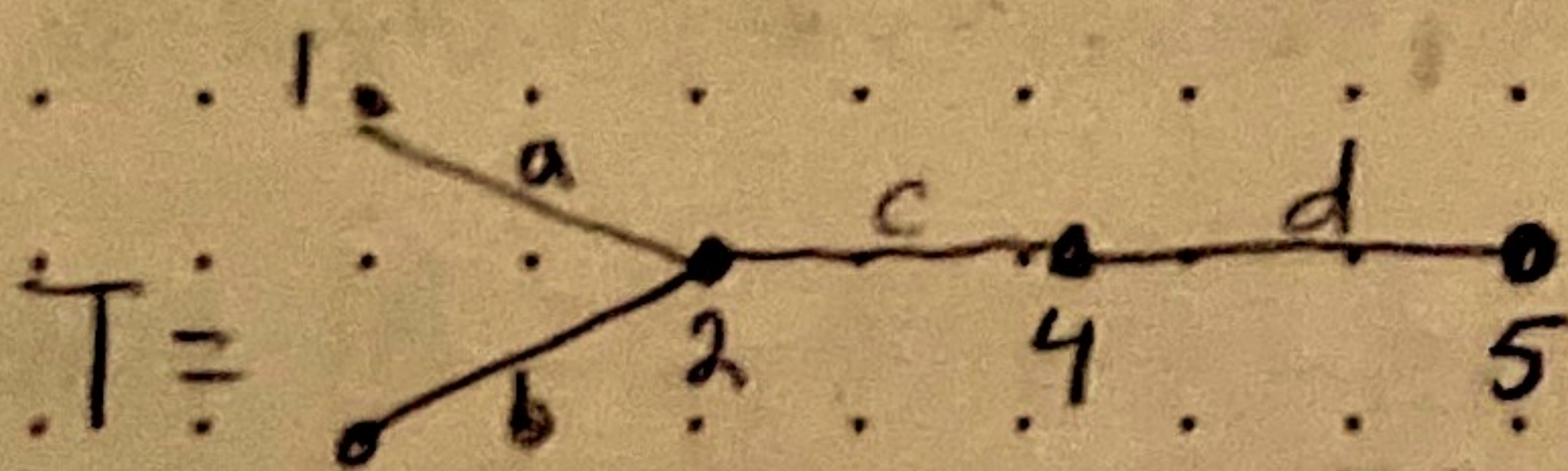
For $m=n+1$, "good forests" \sim trees s.t. deg of any vertex in the second part is 2.



Sum of wts for vertices on left is 4
 right 5

Start from leaves and inductively get weight for all edges

	a	b	c	d
1	4	0	0	0
2	1	1	2	0
3	0	4	0	0
4	0	0	3	1
5	0	0	0	4



This is how we get the Thm above.