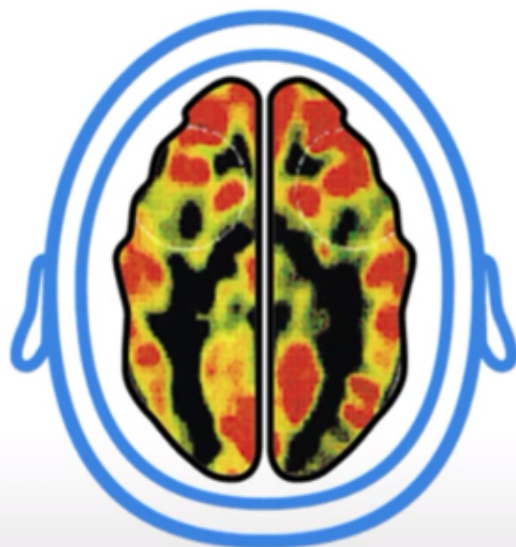
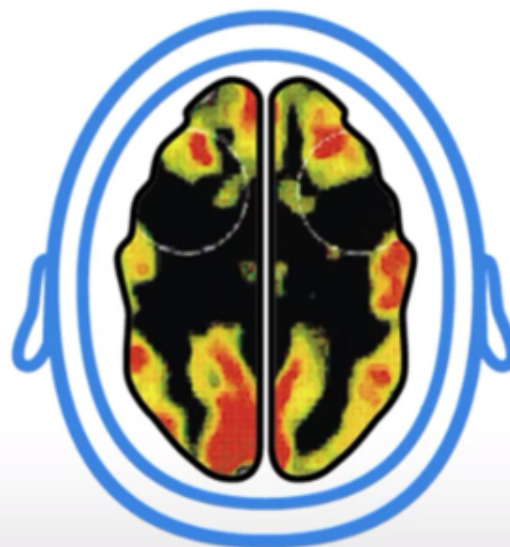


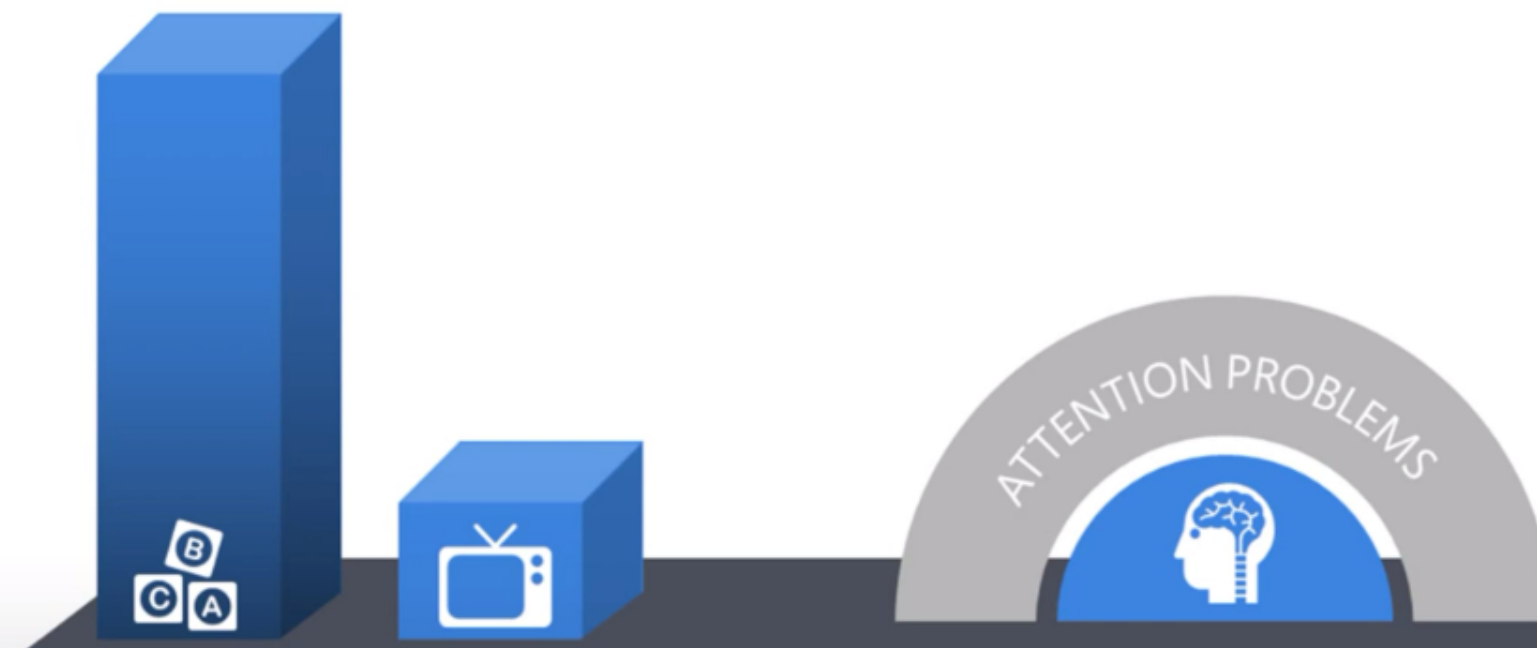
Too Little Stimulation Is Bad



Normal



Sensory-Deprived

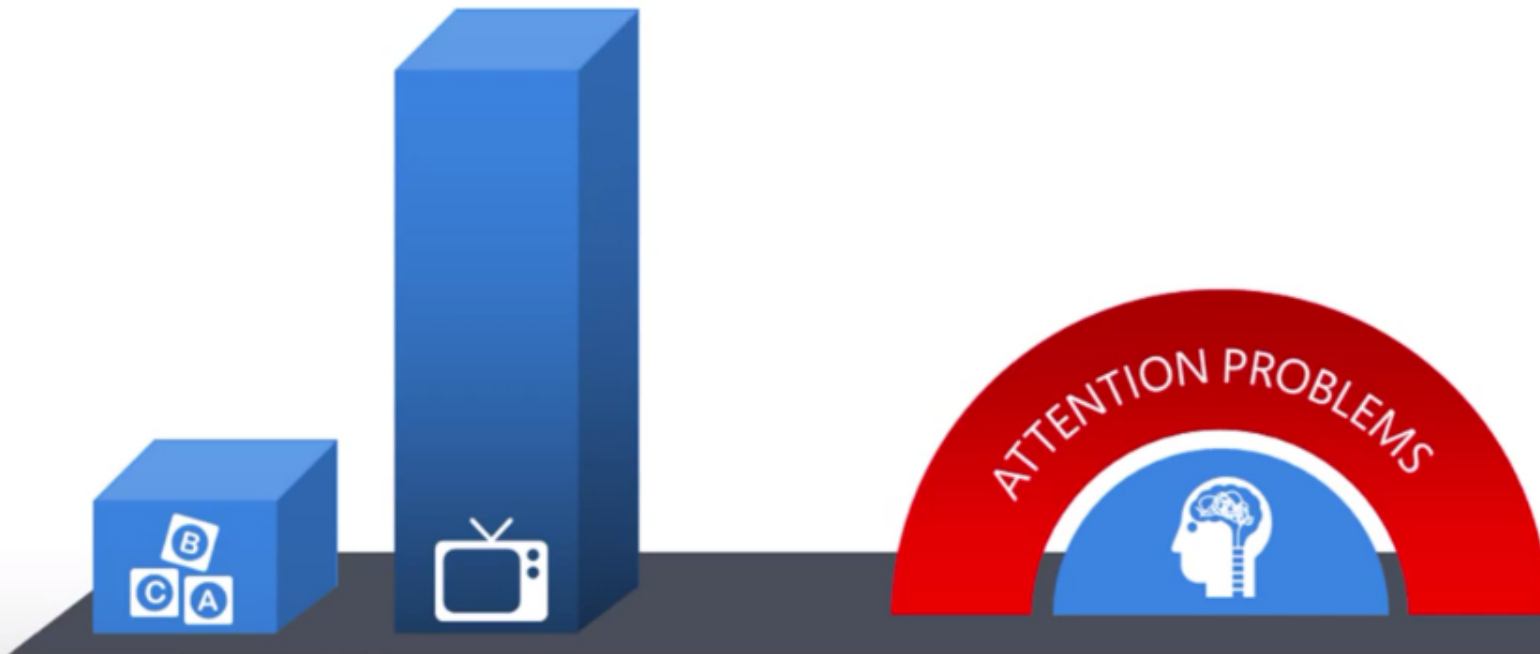


AGE 3

MORE
Cognitive Stimulation

AGE 7

LESS likely to have
attention problems



AGE 3

MORE
Television

AGE 7

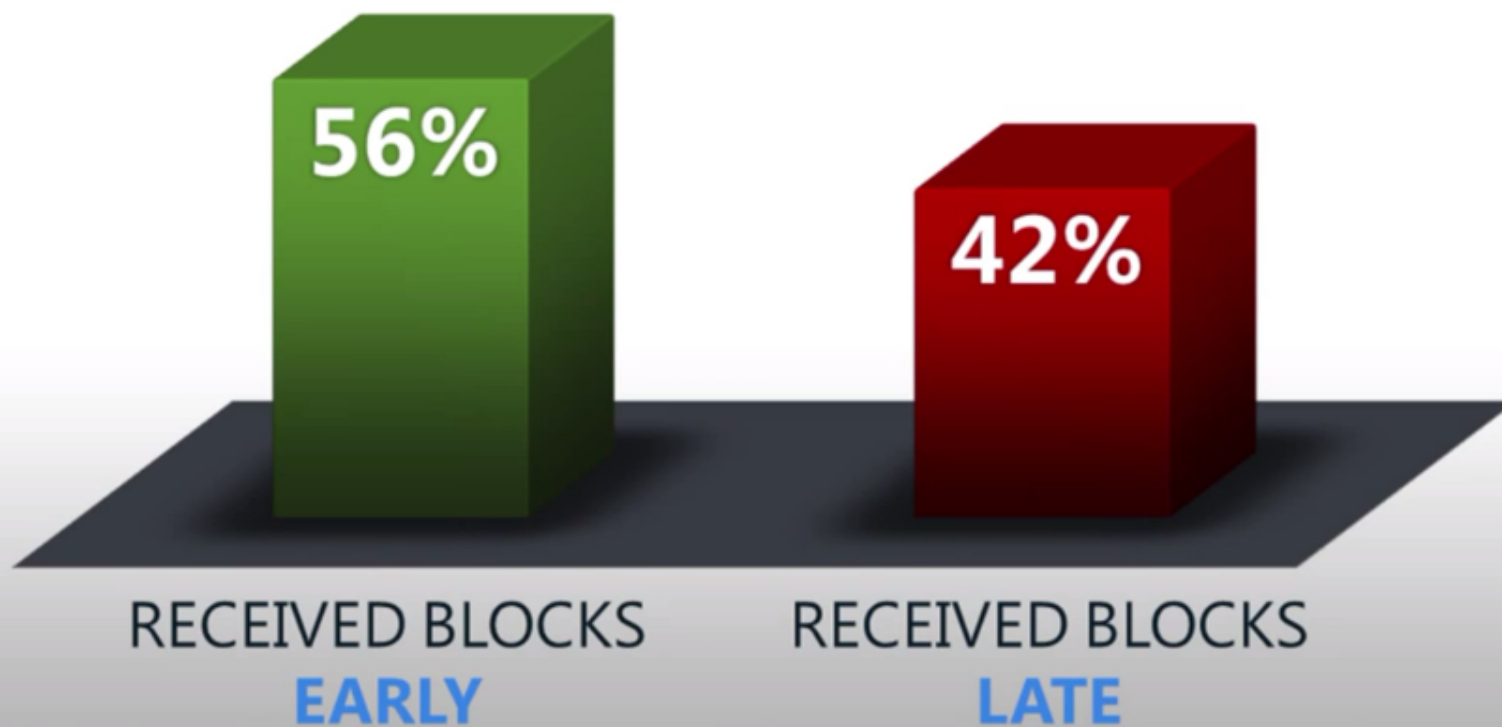
MORE likely to have
attention problems



BUILDING BLOCKS STUDY

- Randomized trial at Seattle clinic
- ~200 kids 18-24 months
- ½ got blocks at beginning;
½ got blocks at end
- Parents got “Bloctivities”
 - Sort blocks, stack blocks,
count blocks

Language percentiles after 6 months





Virtual Teachers

- Upside
 - Available 24/7
 - Can be Engaging



Virtual Teachers

- Upside
 - Available 24/7
 - Can be Engaging
- Downside
 - Expensive Programs
 - Require Maintenance
 - No Personal Interaction
 - Not always Effective
 - Need Huge Time on Task

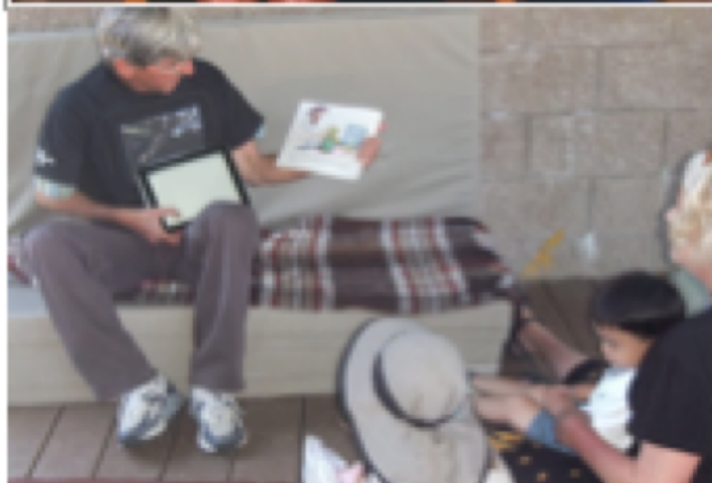


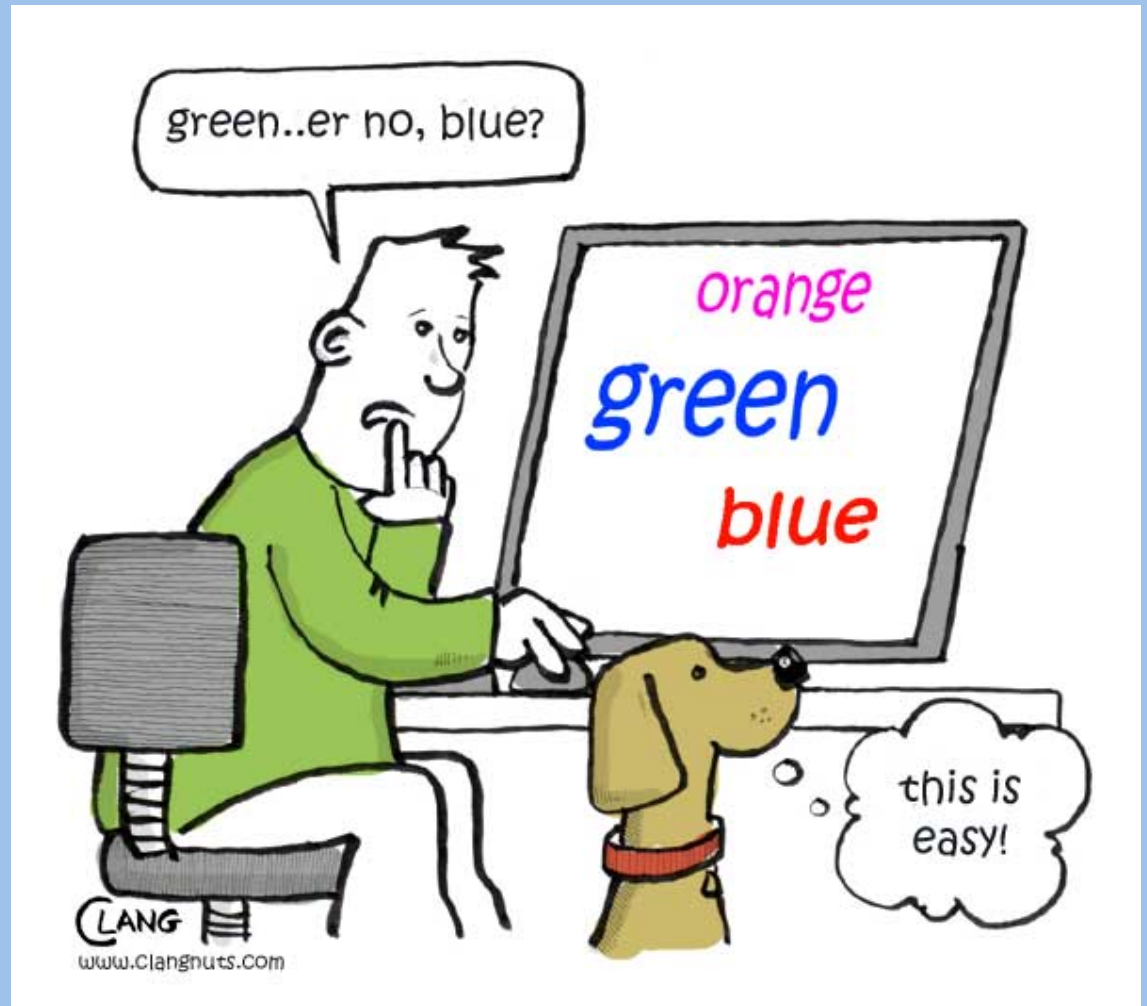
Learning Efficiency

- 5 hard-of-hearing students (8-10 yrs. old)
 - 45 words, about 2.5 hours
 - 11 hard-of-hearing students (11-14 yrs. old)
 - 81 words, about 3.5 hours
 - 8 hard-of-hearing students (6-10 yrs. old)
 - 24 words, about 9 hours across 10 weeks
 - 8 autistic children (7-12 yrs. Old)
 - 49 words, about 7 hours across 6 months
 - 6 autistic children (7-12 yrs. Old)
 - 18 words, about 3 hours across 3-8 weeks
- Note that the longer times required for the last three studies include additional time for testing in the multiple baseline design.

Read With

Me





[http://www.youtube.com/
watch?v=Tpge6c3lc4g](http://www.youtube.com/watch?v=Tpge6c3lc4g)

Edmund Huey wrote in 1908:

to completely analyze what we do when we read would almost be the acme of a psychologist's achievements, for it would be to describe very many of the most intricate workings of the human mind, as well as to unravel the tangled story of the most remarkable specific performance that civilization has learned in all its history.

BLUE

RED

YELLOW

ORANGE

GREEN

BLUE

PURPLE

RED

PURPLE

YELLOW

RED

BLUE

ORANGE

BLUE

YELLOW

RED

RED

GREEN

ORANGE

BLUE

PURPLE

YELLOW

BLUE

ORANGE

According to a researcher at an English university, it doesn't matter in what order the letters in a word are, the only important thing is that the first and last letter are in the right place. The rest can be a total mess and you can still read it without problem. This is because we do not read every letter by itself but the word as a whole.

Empirical Tests

- We analyzed 1000 most frequent words in English
- 9% are uniquely defined by their exterior letters
- Adding word length increased this percentage to 40%
- 24% of the words have a unique word shape
- When exterior letters, interior word shape and length were considered as features, 75% are uniquely described..
- However, this requires the reader to recognize the first and last letters, the length of the word, and the word shape of the interior letters.
- This is not a trivial amount of processing to bypass a strategy simply of processing the letters of the word.

Two Important Influences

- Bottom Up Visual Processing
- Top Down Knowledge Processing

E

1 20/200

F P

2 20/100

T O Z

3 20/70

L P E D

4 20/50

P E C F D

5 20/40

E D F C Z P

6 20/30

F E L O P Z D

7 20/25

D E F P O T E C

8 20/20

L E F O D P C T

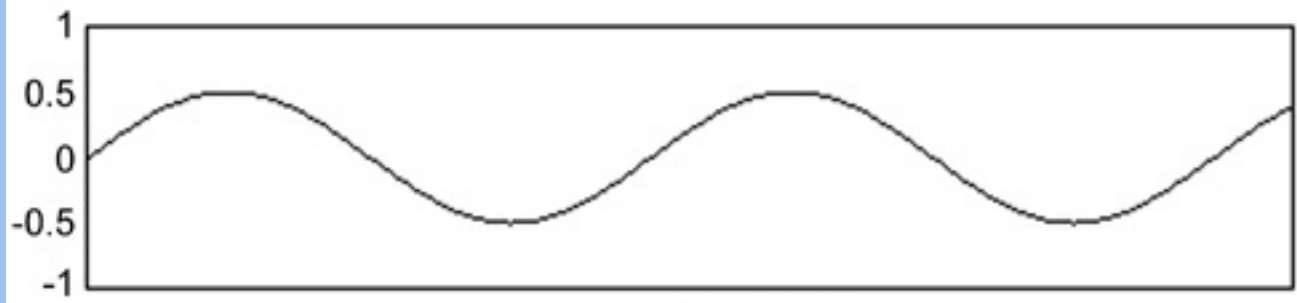
9

F D P L T C E O

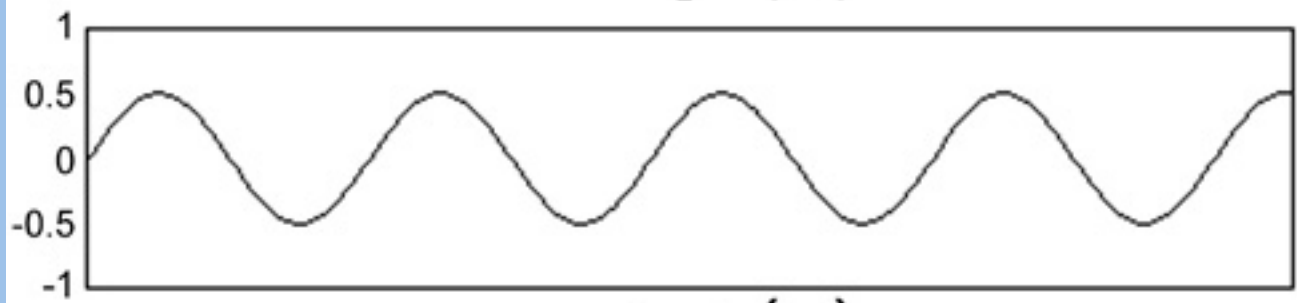
10

F R E O L C P T D

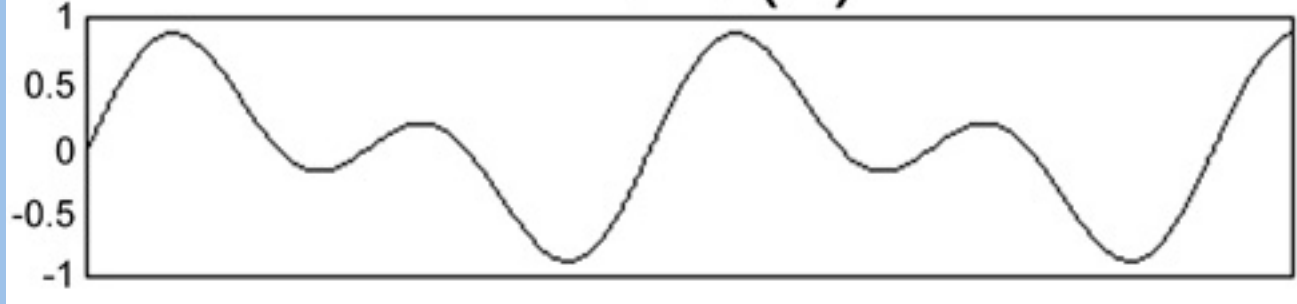
11



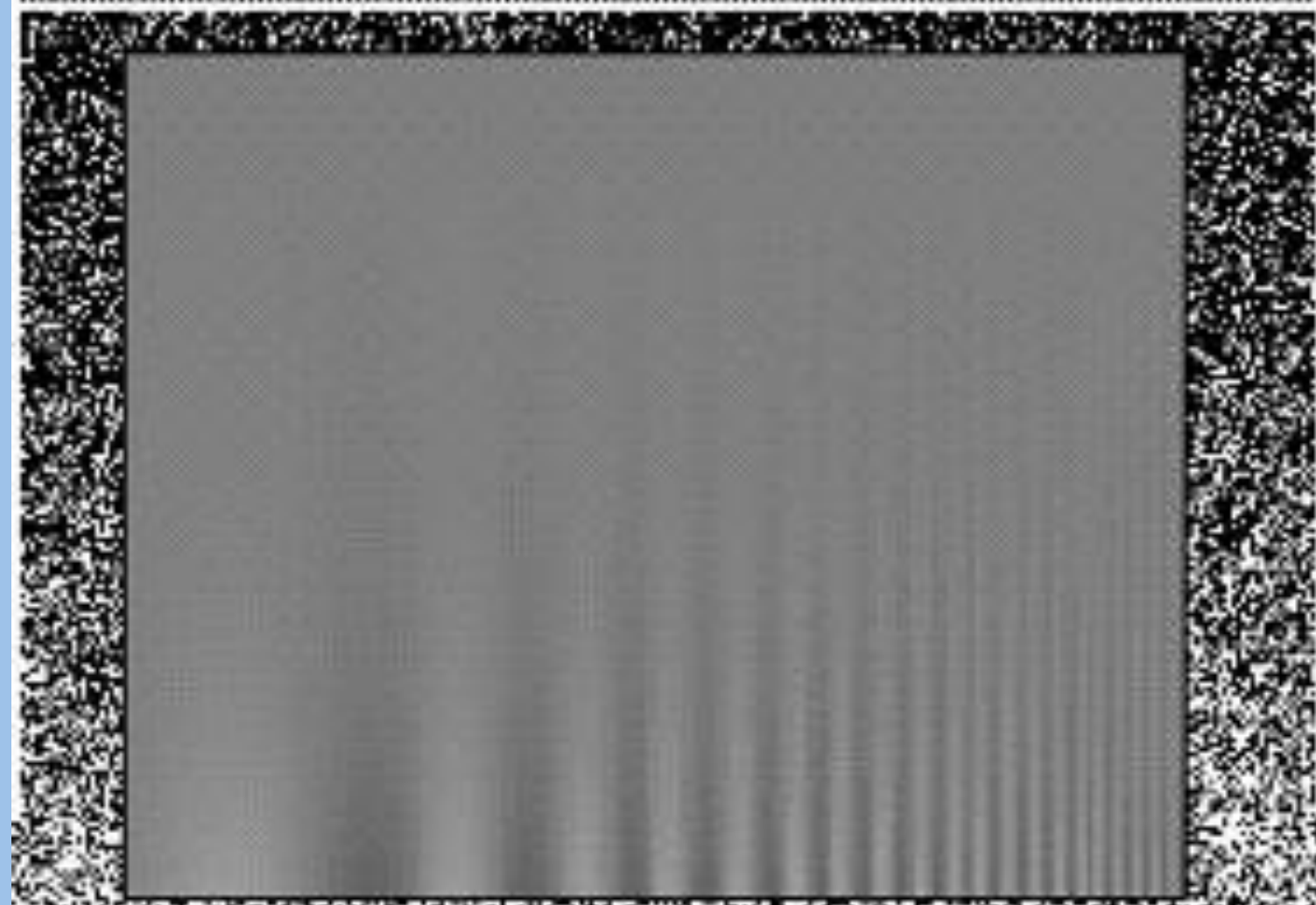
+ (=)

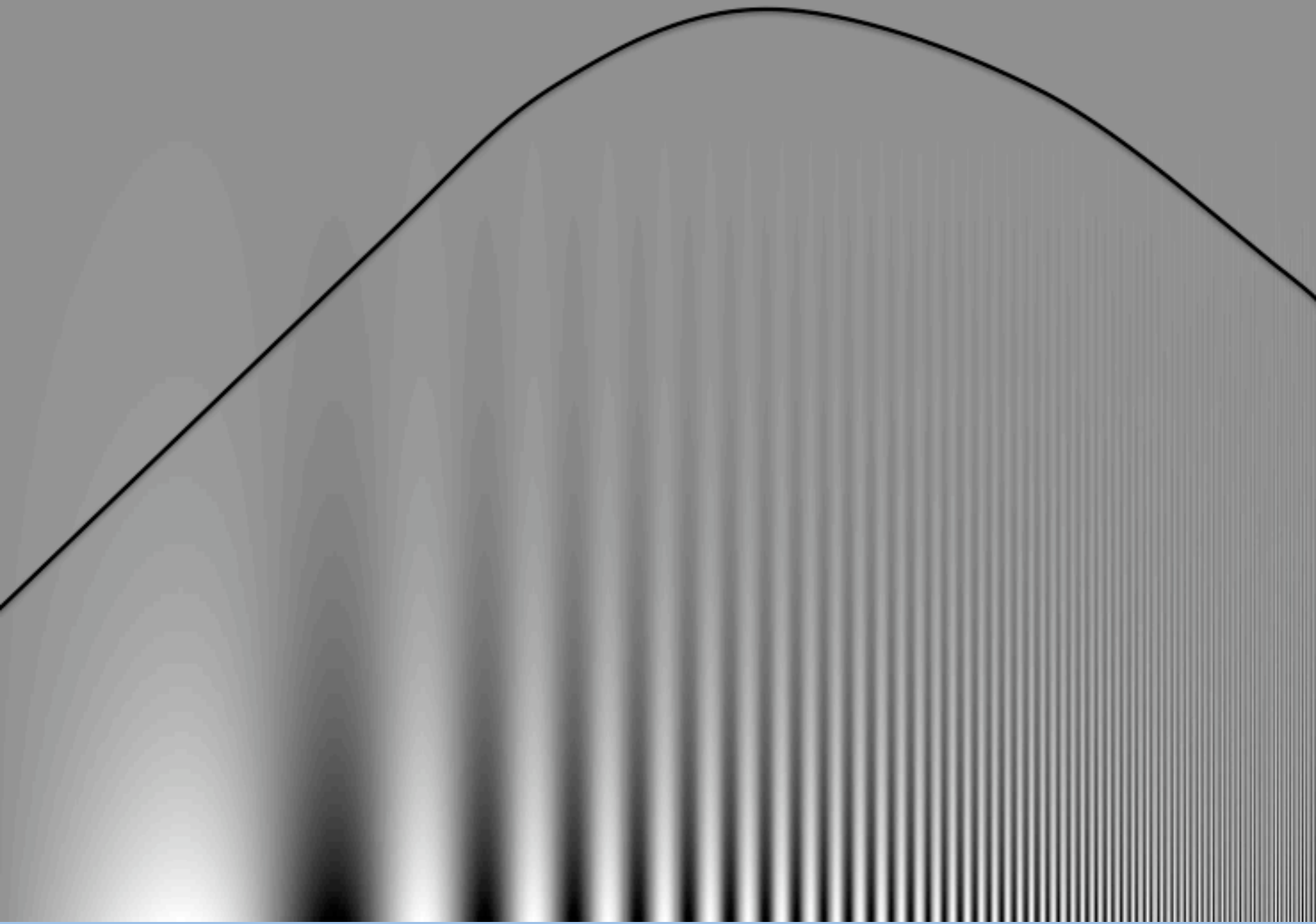


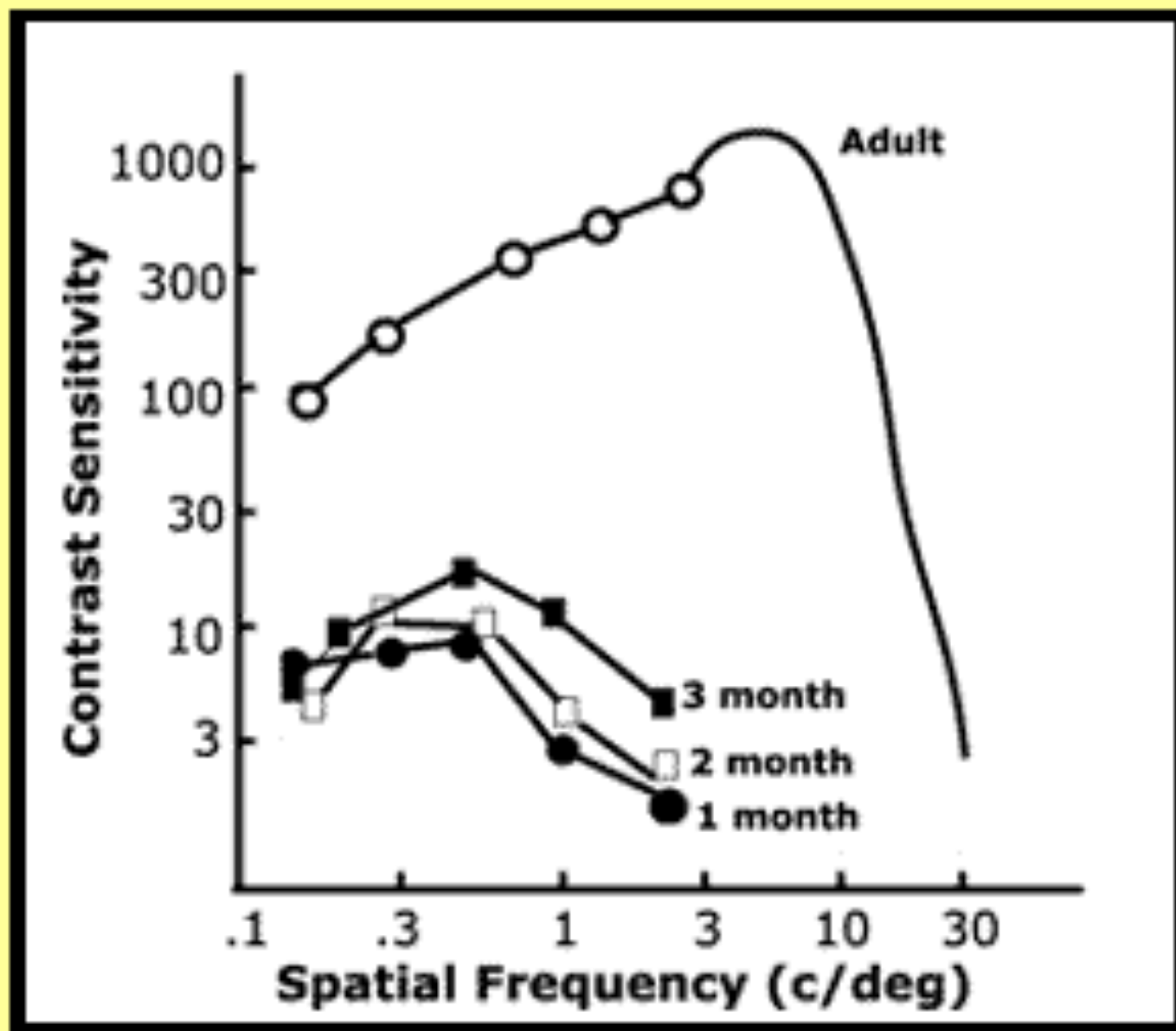
= (-)



Contrast Sensitivity



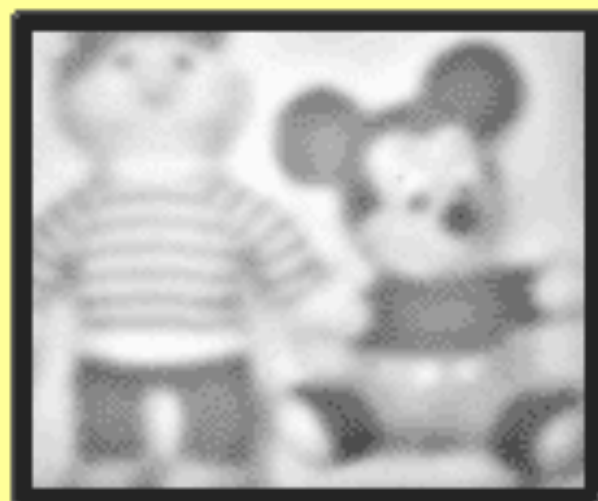




Adult



3 months



6 months



9 months

Infants Seeing Letters

- 3-month-olds discriminated and remembered the letters L and T
- Infants were trained to kick their leg to move a mobile composed of blocks that were decorated with the letter L
- They did not transfer this learning when they were subsequently tested with a mobile decorated with the letter T
- they could tell the difference between the two letters (see also Rovee-Collier, 1997).
- Adler, S. A., & Rovee-Collier, C. (1994). The memorability and discriminability of primitive perceptual units in infants. *Vision Research*, 34, 449-459.

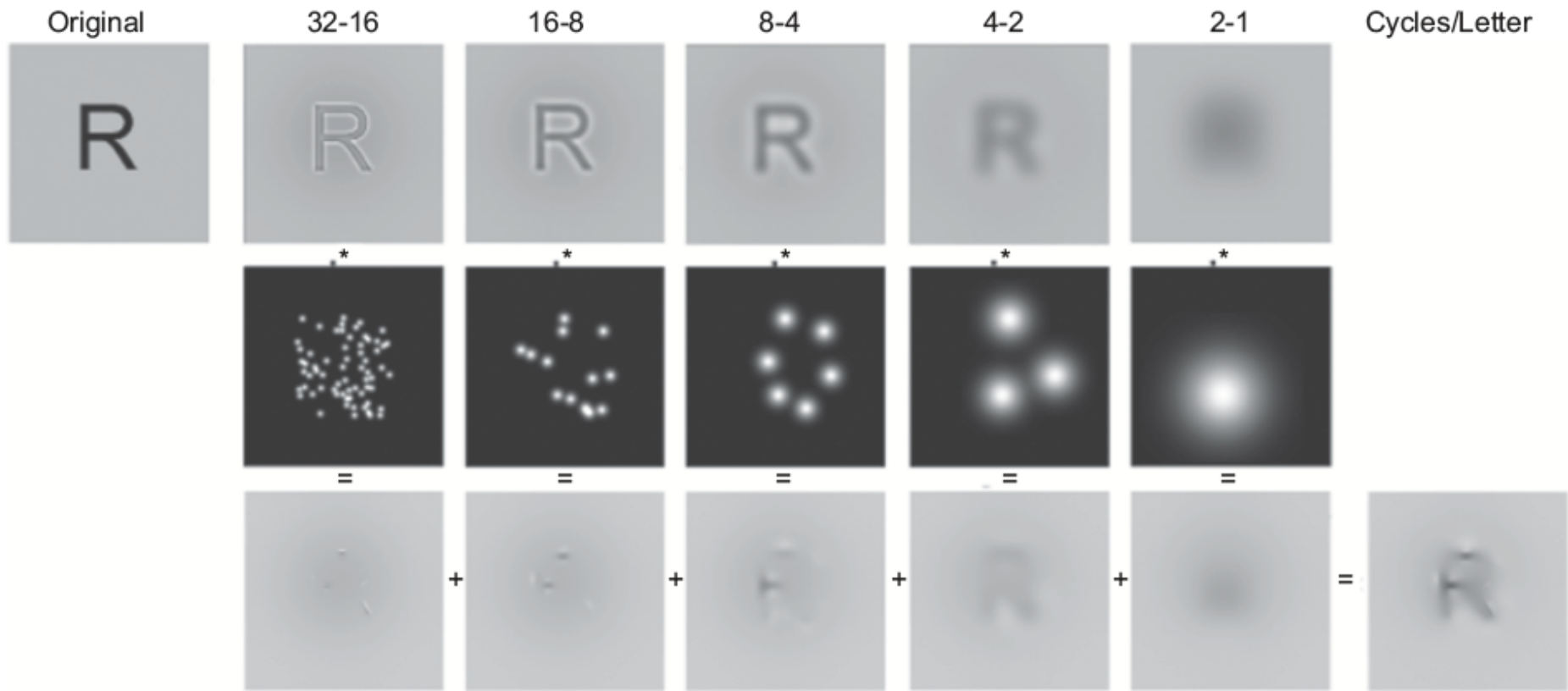


Fig. 1. Illustration of the stimulus-generation process. Each original letter (upper left) was first decomposed into five spatial-frequency bandwidths of one octave each (top row). Each bandwidth was then independently sampled with randomly positioned Gaussian windows (i.e., bubbles), so that sparse information was revealed (middle row). The information samples were summed across the five scales to produce an experimental stimulus (bottom row).

Features for Identification of Uppercase and Lowercase Letters
 Daniel Fiset,¹ Caroline Blais,² Catherine E' thier-Majcher,² Martin Arguin,²
 Daniel Bub,¹ and Fre'de'ric Gosselin²

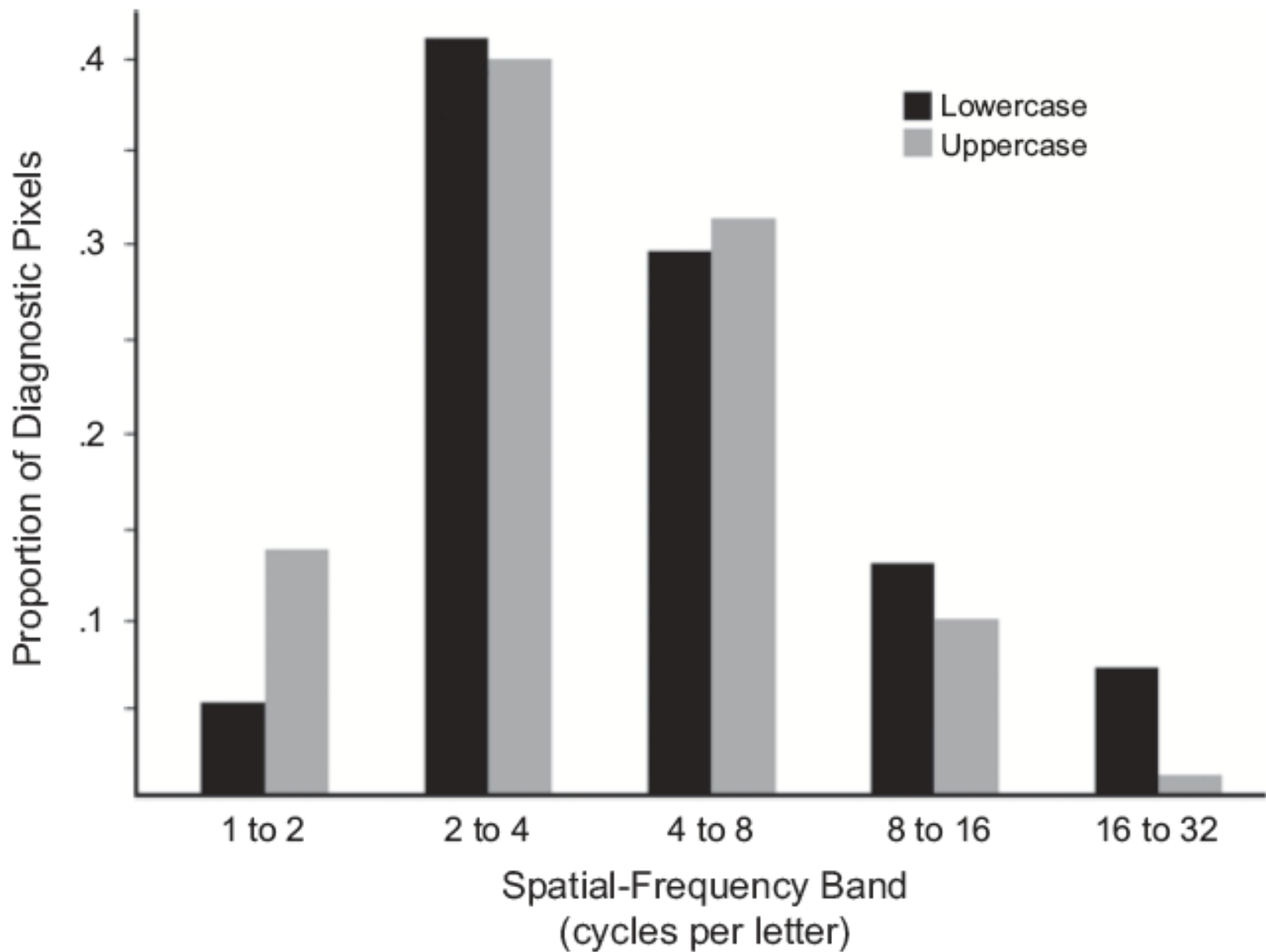


Fig. 4. Relative use of the five sampled spatial-frequency bandwidths for recognition of uppercase and lowercase Arial letters.

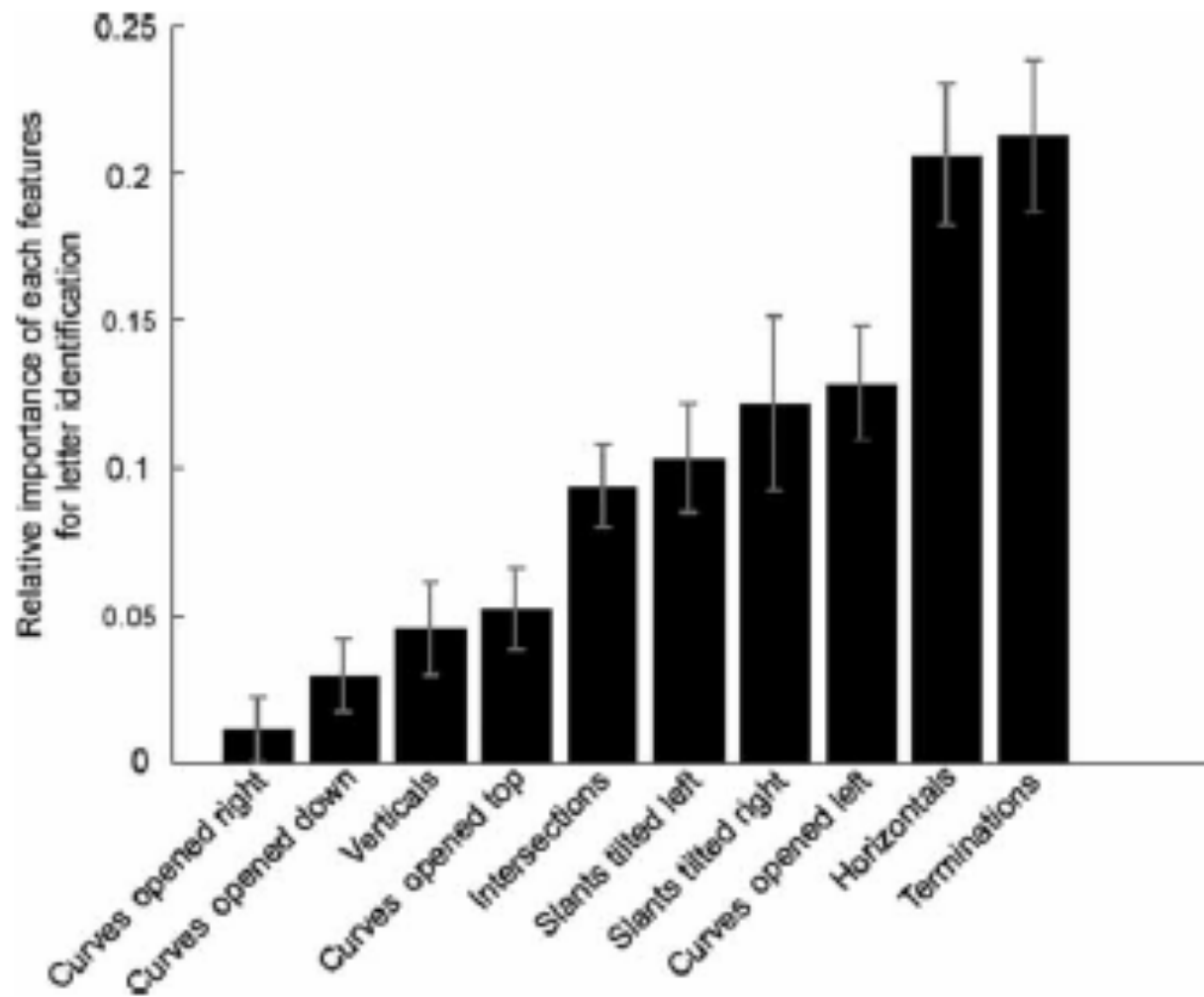


Figure 5. Results of the overall a priori feature analysis, all letters and all frames confounded. Error bars indicate 95% confidence intervals. To view a colour version of this figure, please see the online issue of the Journal.

Letter Information

- Groups of confusable letters
 - a s z x
 - e o c
 - n m u
 - r v w
 - d h k b
 - t i l f
 - g p j y q

Letter	Hit	False Alarm	d'	Confusions Greater than 5%
a	.372	.015	1.85	e(14), g (7)
b	.743	.020	2.72	
c	.449	.016	2.05	o(6), e(5)
d	.639	.011	2.64	
e	.365	.017	1.79	o(8), c(6), g(5)
f	.456	.020	1.94	i(14), l(8), t(7)
g	.703	.022	2.56	
h	.662	.020	2.46	n(5), b(5)
i	.277	.023	1.42	l(22), f(11), t(6), j(6)
j	.412	.017	1.92	l(7), i(6)
k	.655	.014	2.61	
l	.530	.022	2.10	i(10), k(5)
m	.628	.010	2.66	n(6)
n	.497	.013	2.24	h(15), r(8), m(5)
o	.331	.014	1.78	c(10), b(8), p(8), a(6)
p	.730	.016	2.78	
q	.649	.010	2.71	a(6)
r	.591	.023	2.24	t(8)
s	.324	.010	1.87	e(7), c(7), g(7), a(5)
t	.382	.020	1.76	f(12), r(12), i(9)
u	.554	.010	2.46	
v	.520	.015	2.16	y(13)
w	.632	.010	2.66	x(5)
x	.730	.010	2.94	
y	.686	.015	2.67	v(11)
z	.571	.010	2.51	x(7)

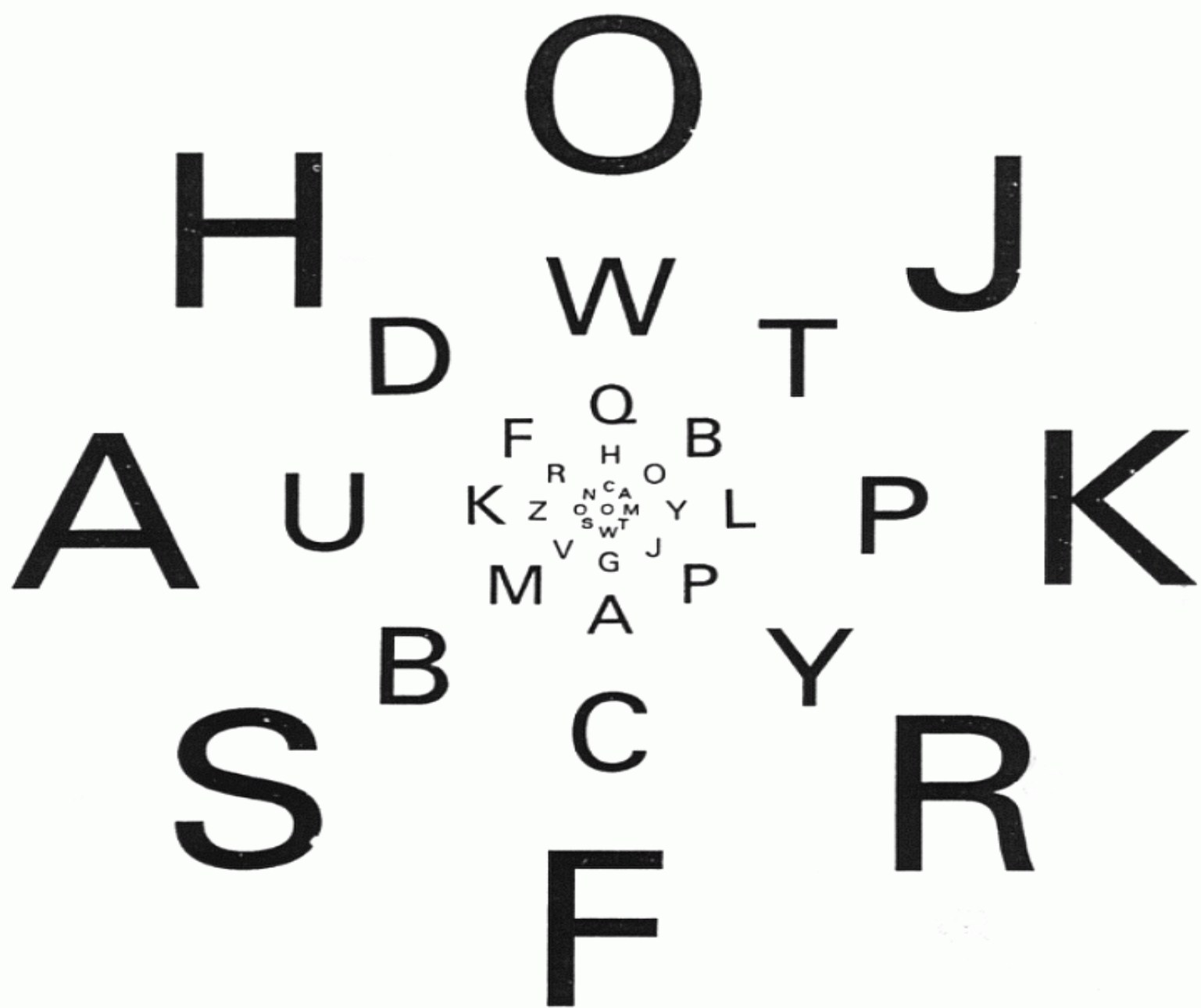


Figure 2.8.1 A chart demonstrating variations in acuity with retinal position.
(From Anstis, 1974.)

Unfriendly Neighbors Tunnel Vision

Xxxx xxxxx xxx xx xxxxx xxxx.

Ecec ecece cec ce ceccec ececee.

Ijtji jitij itijt iti jtjt ijtitij itjitij ijt.

Now is the timexfor all good men.

Two Important Influences

- Bottom Up Visual Processing
- Top Down Knowledge Processing



be eool

Figure 2. The same visual configuration can be interpreted as two different letters, depending on the meaningful context.

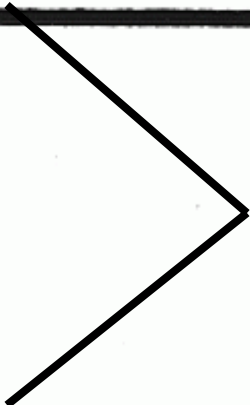
Word Superiority Effect:

Letters better recognized in a word or pseudoword than a nonword.

Word Shape Doesn't Change Word Advantage:

Letters better recognized in a word or pseudoword than a nonword.

Word	Pseudoword	Nonword
rEAd	tHaP	yIbv
bACk	SuCE	gTsl
wEak	BleT	Mbla



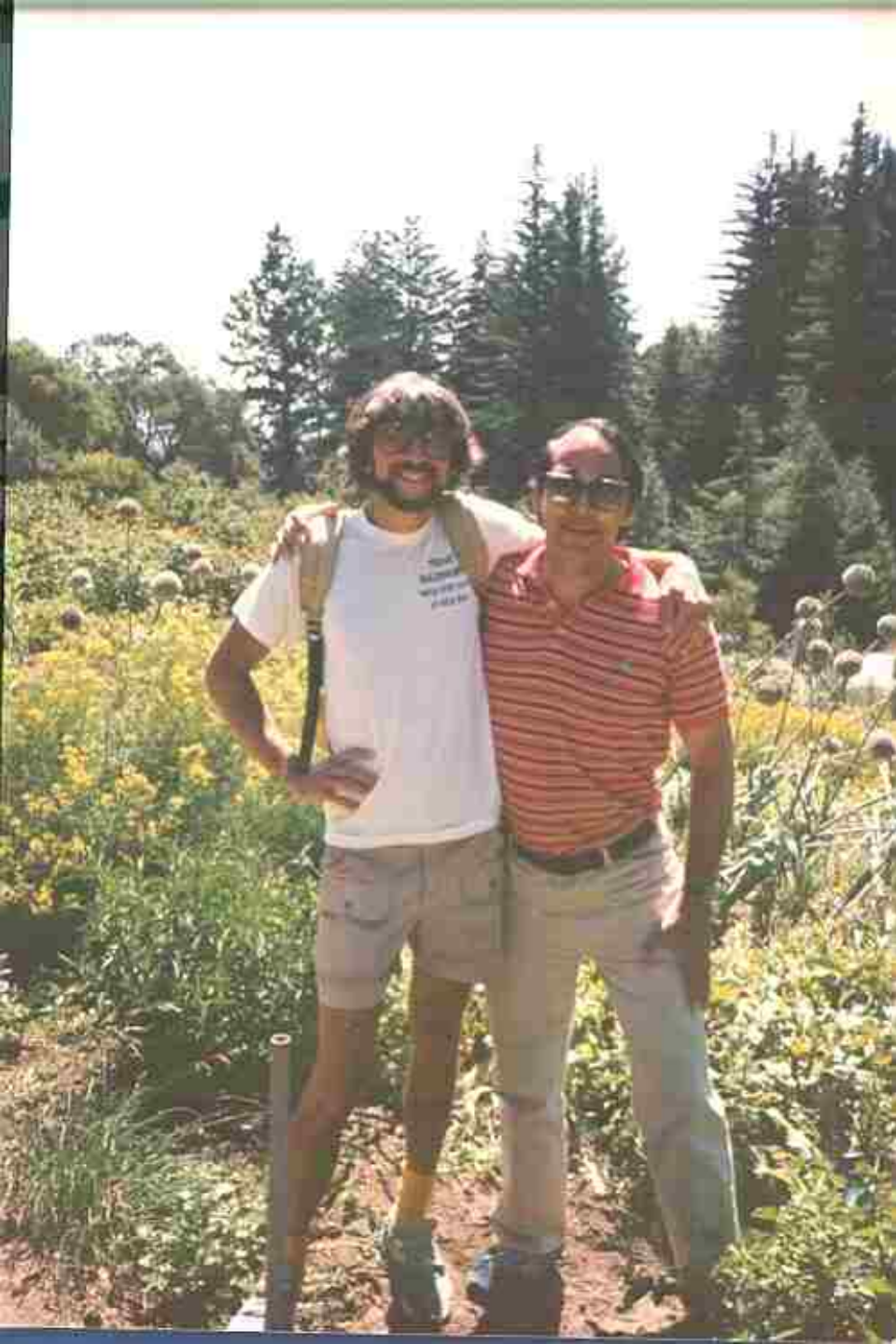


Quantifying Experience Now Big Data

Richard L. Venezky 1970.

The structure of English orthography.

The Hague: Mouton & Co.



Dick Venezky and I
(Venezky & Massaro,
1979, p. 87)
observed that
phonics instruction
“draws attention to
the orthographically
regular features of
printed words”

Two Types of Constraints

- Orthographic Structure
 - Rule-Based Structure
 - Frequency of Occurrence
- Sound/Spelling Correspondences
 - Spelling-to-Sound Regularity
 - Sound-to-Spelling Regularity

Two Types of Orthographic Structure

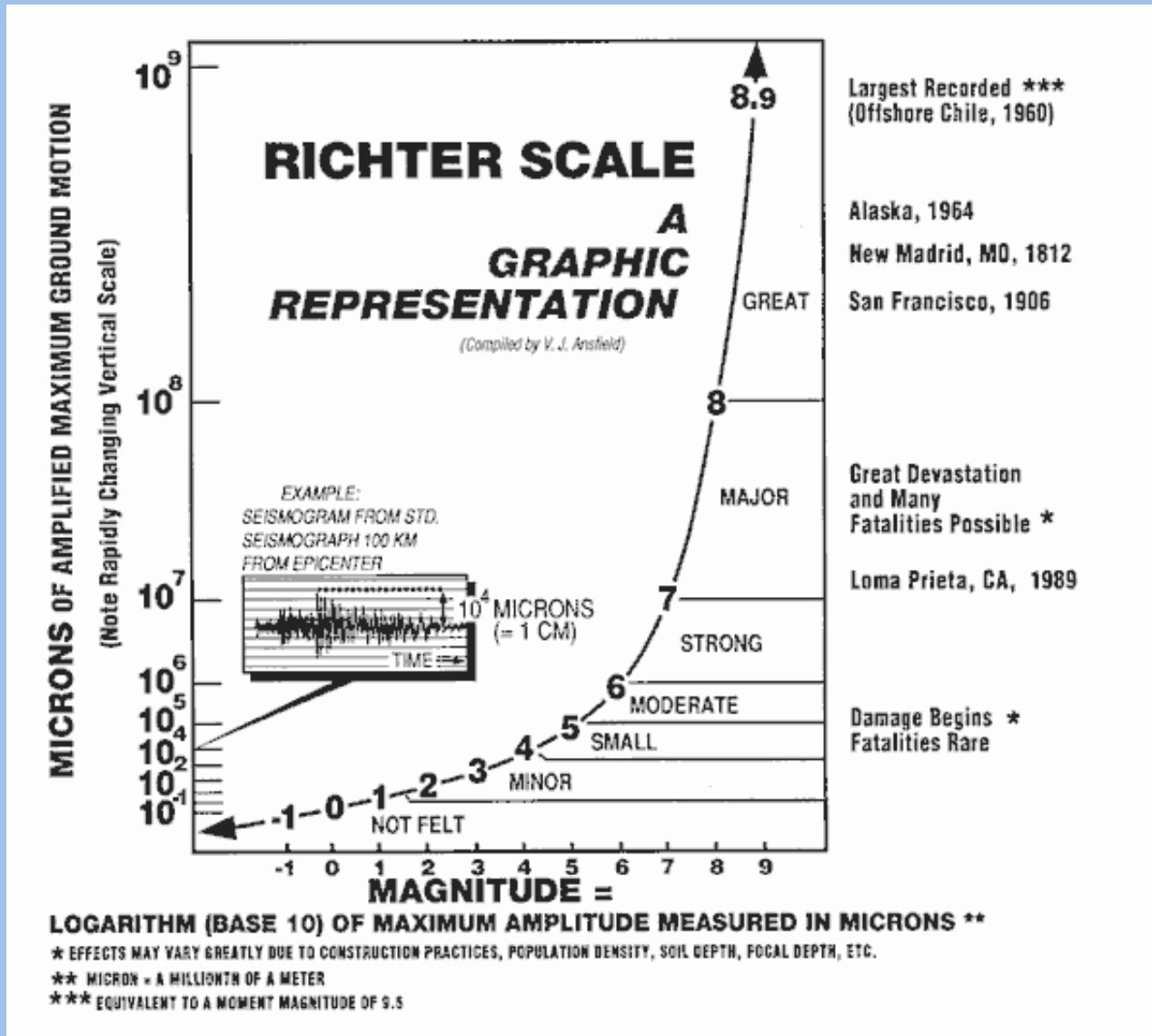
- Rule-Based Structure
 - CvC
 - Short vowel
 - CvCe
 - Long vowel
 - Scribes did not like the letter v in final position, so added the letter e
 - Final /v/ spelled [ve]
 - love
- Frequency of Occurrence
 - [fr] occurs in initial but not final position
 - [Recent Letter and Word Counts](http://norvig.com/mayzner.html)
 - <http://norvig.com/mayzner.html>

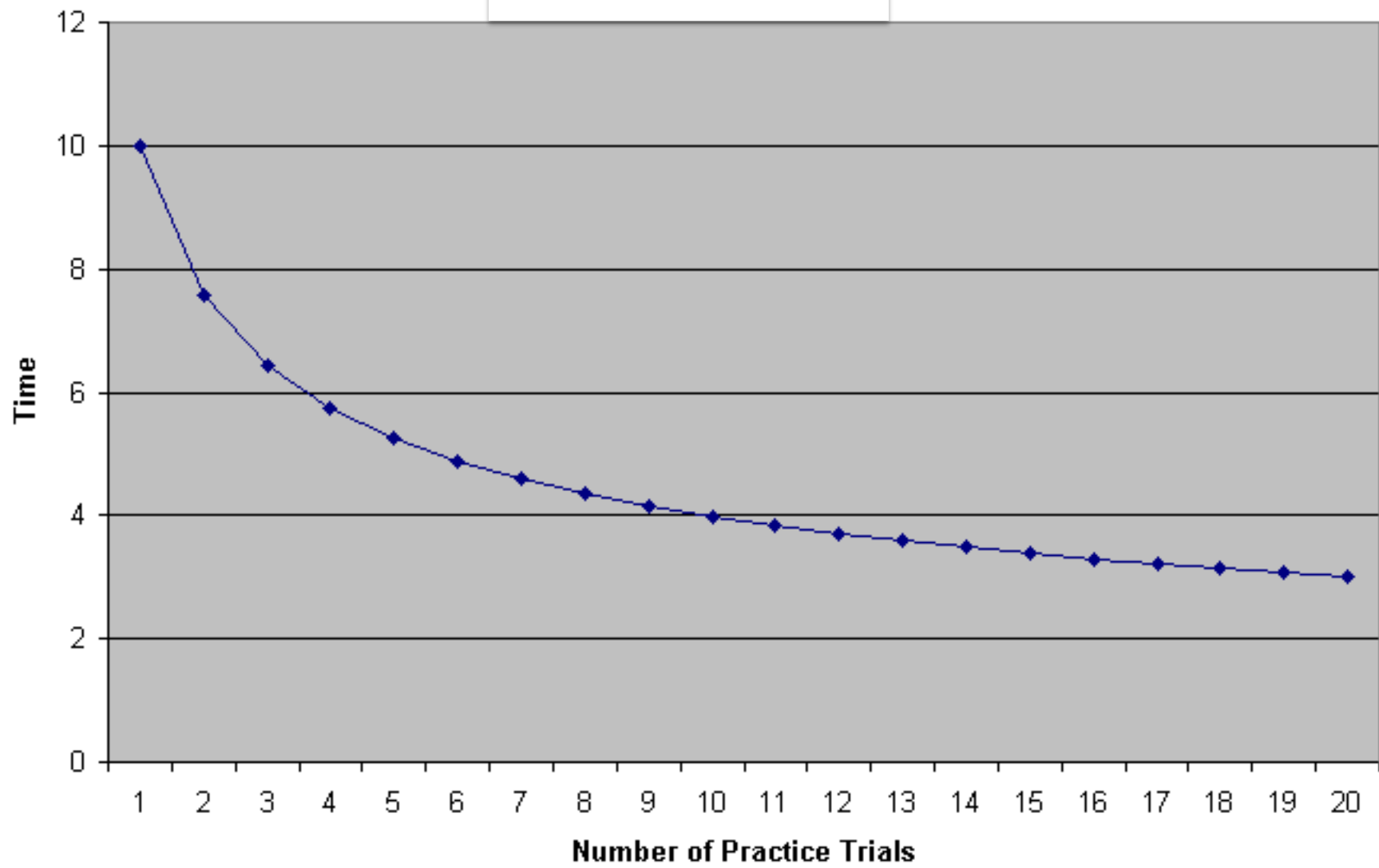
Reading Baboons

- Words vs. Nonwords
 - TRAY vs ARYU
 - 500 words
 - About 50,000 trials
- Learned the Distinction
 - 6 Baboons
 - 75% Correct

Law of Practice and Experience

People change logarithmically, not linearly





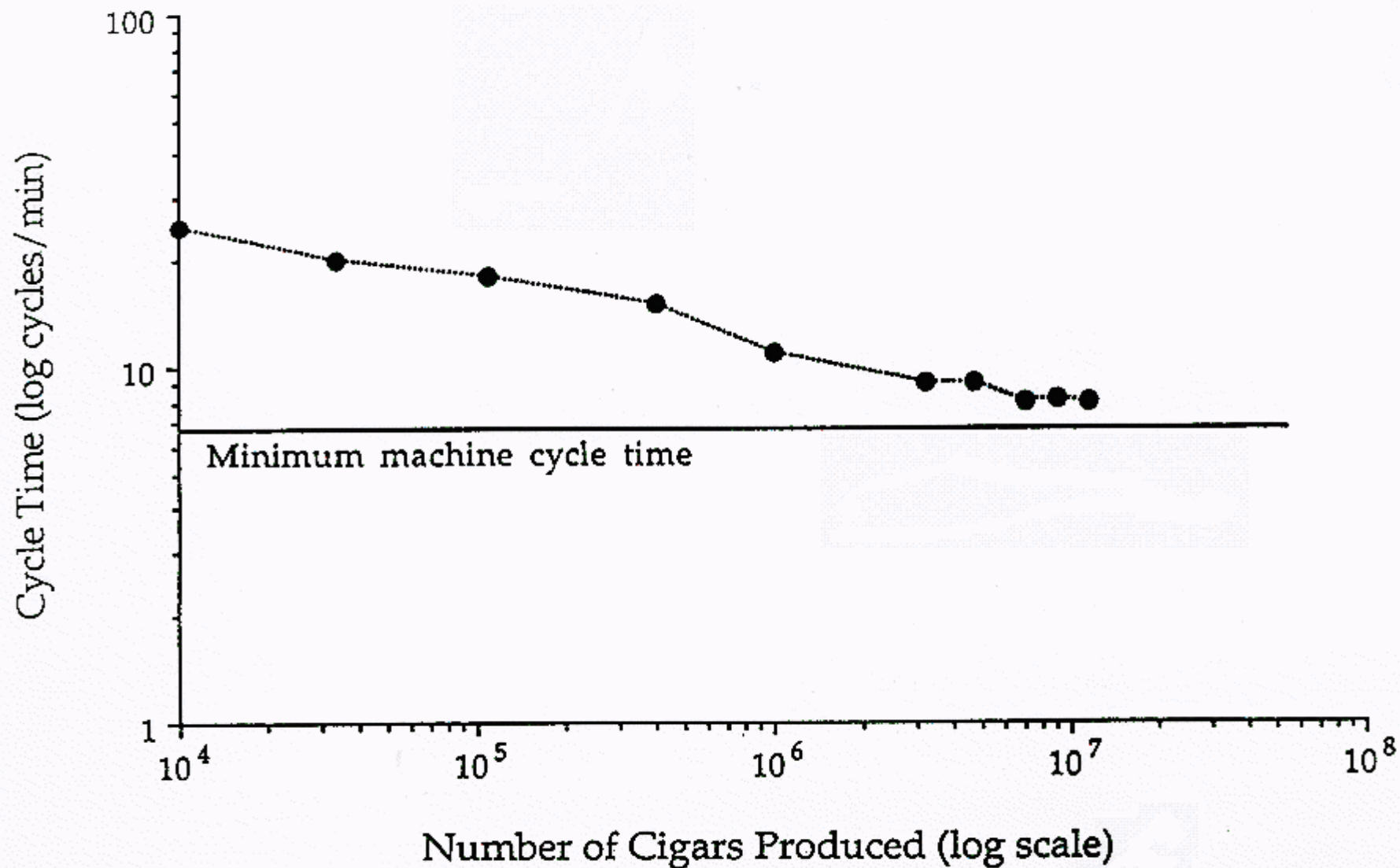


Figure 1.3. Speed of cigar making (cycle time) as a function of practice (number of cigars produced).

SOURCE = Adapted from Crossman (1959).

Words

period

(15.033)

coined

(13.420)

**Summed Positional
Log Bigram
Frequency**

Frequency of Occurrence

High

Low

Regular

rodipe

(11.688)

dripoe

(8.523)

diceon

(11.143)

nidcoe

(7.842)

Irregular

prdioe

(11.625)

dpireo

(8.509)

cnoied

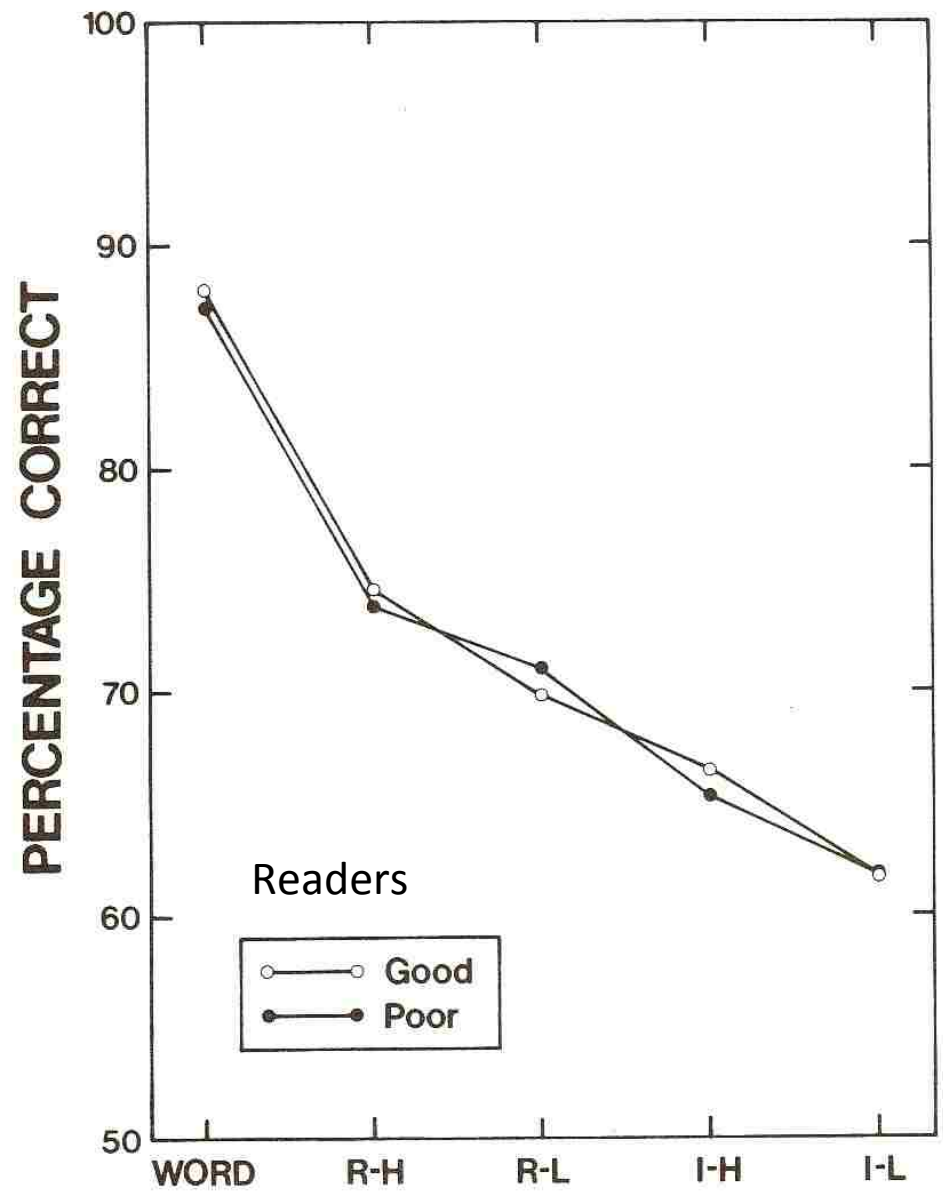
(11.083)

endcoi

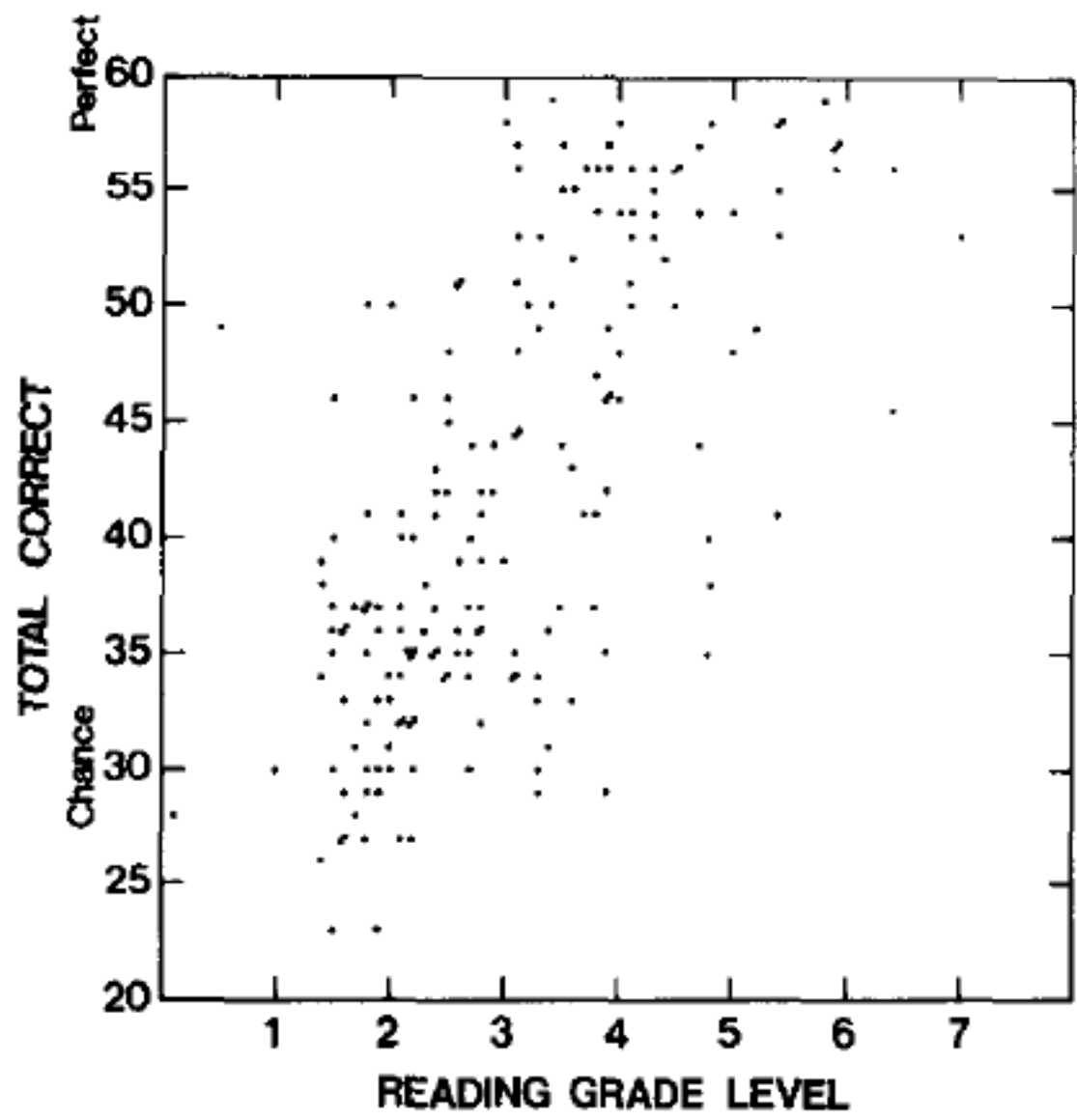
(7.883)

Rule-Based Structure

**Orthographic
Regularity**



Constraints



Sound/Spelling Correspondences

- Spelling-to-Sound Regularity
 - How likely a letter maps into a particular speech segment
- Sound-to-Spelling Regularity
 - How likely a speech segment maps into a particular letter or grapheme

Concept of Fluency

- Speed of Reading
- Influenced by
 - How likely letters occur
 - How likely letters map into sounds
 - How likely sounds map into letters

