

ellipseAPP

// IMA NYU Shanghai

// Interaction Lab

// For receiving multiple values from Arduino to Processing

/*

* Based on the readStringUntil() example by Tom Igoe

* https://processing.org/reference/libraries/serial/Serial_readStringUntil_.html

*/

import processing.serial.*;

String myString = null;

Serial myPort;

int NUM_OF_VALUES = 2; /** YOU MUST CHANGE THIS ACCORDING TO YOUR PROJECT **/

int[] sensorValues; /** this array stores values from Arduino **/

```
void setup() {  
  size(500, 500);  
  background(0);  
  setupSerial();  
}
```

```
void draw() {  
  updateSerial();  
  printArray(sensorValues);
```

```
  // use the values like this!
```

```
  // sensorValues[0]
```

```
  // add your code
```

```
  background(0);
```

```
  fill(255);
```

```
  ellipse(map(sensorValues[0],0,1023,50,400),map(sensorValues[1],0,1023,50,400),100,100);
```

```
  //
```

```
}
```

```
void setupSerial() {  
  printArray(Serial.list());  
  myPort = new Serial(this, Serial.list()[ 1 ], 9600);
```

```
  // WARNING!
```

```
  // You will definitely get an error here.
```

```
  // Change the PORT_INDEX to 0 and try running it again.
```

```
  // And then, check the list of the ports,
```

```
// find the port "/dev/cu.usbmodem----" or "/dev/tty.usbmodem----"  
// and replace PORT_INDEX above with the index number of the port.
```

```
myPort.clear();  
// Throw out the first reading,  
// in case we started reading in the middle of a string from the sender.  
myString = myPort.readStringUntil( 10 ); // 10 = '\n'; Linefeed in ASCII  
myString = null;  
  
sensorValues = new int[NUM_OF_VALUES];  
}
```

```
void updateSerial() {  
  while (myPort.available() > 0) {  
    myString = myPort.readStringUntil( 10 ); // 10 = '\n'; Linefeed in ASCII  
    if (myString != null) {  
      String[] serialInArray = split(trim(myString), ",");  
      if (serialInArray.length == NUM_OF_VALUES) {  
        for (int i=0; i<serialInArray.length; i++) {  
          sensorValues[i] = int(serialInArray[i]);  
        }  
      }  
    }  
  }  
}
```