

Persuasion with Rational Inattention

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Motivation

“In an information-rich world, most of the cost of information is the cost incurred by the recipient. It is not enough to know how much it costs to produce and transmit information; we must also know how much it costs, in terms of scarce attention, to receive it.”

– Herbert Simon (1971)

Leading Examples:

- Info management in organizations: Give the boss “all the details” or just an “executive summary”?
- Advertising in the “attention economy”: How to attract consumers’ money *and eyeballs*?

Premise

- Communication is a fundamental economic “transaction”
 - ▶ Sender has info, Receiver has decision-making power
- Receiver’s limited attention is a primary “transaction cost”
 - ▶ Receiver **privately bears** a cost to process Sender’s messages \implies **moral hazard**
- Information disclosure plays a **dual role**
 - 1 **Persuasion**: misaligned preferences over **actions**
 - 2 **Attention manipulation**: misaligned preferences over **information/attention**

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 - 1 **Persuasion**: misaligned preferences over **actions**
 - 2 **Attention manipulation**: misaligned preferences over **information/attention**

Summary of Results

- Question: What is optimal form of communication in an information-rich world?
 - ① How does this depend on preference (mis)alignment?
 - ② ... on Sender's commitment power? (Bayesian persuasion vs. cheap talk)
 - ③ ... on richness of underlying uncertainty?
- Main Insights:
 - ① **Aligned:** simple messages to focus Receiver's attention \implies minimize mistakes
Misaligned: detailed messages to exploit Receiver's inattention \implies induce mistakes
Both: provide more info in order to attract Receiver's attention
 - ② *Even under aligned preferences, commitment has value b/c Sender will exaggerate*
 - ③ *Under aligned preferences, attention manipulation driven by multi-tasking aspect of Receiver's attention choice*

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Related Literature

- **Bayesian persuasion:** Rayo-Segal (2010), Kamenica-Gentzkow (2011), [Dworczak-Martini \(2018\)](#)
- **Rational inattention:**
 - ▶ **Single agent:** [Matejka-McKay \(2015\)](#), Caplin-Dean (2015), Caplin-Dean-Leahy (2018a,b)
 - ▶ **Interactive:** Matejka-McKay (2012), Matejka (2015), Martin (2017), Ravid (2018), Yang (2018)
- **RI & BP:** Gentzkow-Kamenica (2014), Matyskova (2018), [Lipnowski-Mathevet-Wei \(2018\)](#)
- **Costly communication:** [Dewatripont-Tirole \(2005\)](#), Dessein-Galeotti-Santos (2016)

Baseline Model (with commitment)

- 1 State of nature $S \sim G \in \Delta(\mathcal{S})$, where $\mathcal{S} = [\underline{s}, \bar{s}]$
- 2 Sender commits to persuasion strategy (\mathcal{X}, π)
 - ▶ $x \in \mathcal{X}$ is a signal
 - ▶ $\pi : \mathcal{S} \rightarrow \Delta(\mathcal{X})$
- 3 Receiver chooses an attention strategy (\mathcal{M}, μ) — given (\mathcal{X}, π) , *before signal realized*
 - ▶ $m \in \mathcal{M}$ is a perception
 - ▶ $\mu : \mathcal{X} \rightarrow \Delta(\mathcal{M})$
 - ▶ **Moral hazard:** attention cost — function of *both* (\mathcal{X}, π) and (\mathcal{M}, μ)
- 4 Given perception $m \in \mathcal{M}$ (and induced posterior re: state), Receiver chooses action $a \in \{0, 1\}$
- 5 Material payoffs realize
 - ▶ Receiver has utility $u_R(a, s) := \mathbf{1}_{a=1} \cdot s$
 - ▶ Sender has affine utility $u_S(a, s) := \alpha \cdot \mathbf{1}_{a=1} + \beta \cdot u_R(a, s)$

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Assumption: RI Cost Function

- $S \rightarrow X \rightarrow M$ forms Markov chain
- Attention cost \propto **mutual information** between X and M :

$$I(X; M) = \underbrace{I(S; M)}_{\text{direct learning about state}} + \underbrace{I(X; M|S)}_{\text{tracking additional noise in signal}}$$

- Sender chooses “state space” and “prior” for Receiver’s RI problem

Lemma (“Revelation Principle”)

It is WLOG to identify signals with their induced posterior means about state, i.e.,

$$\begin{aligned} \mathcal{X} &:= \mathcal{S} \\ x &:= \mathbb{E}[s \mid x] \end{aligned}$$

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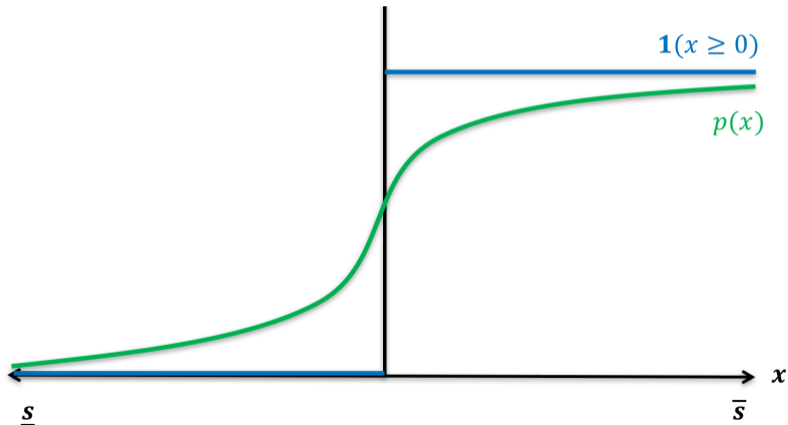
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Stochastic Choice (for *fixed* persuasion strategy)

- 1 Receiver makes **mistakes**: $0 < p(x) < 1$
- 2 **Local Attention Intensity** is **single-peaked** & **smoothed**: $\frac{\partial p(x)}{\partial x} \propto \mathbb{V}(a | x) > 0$

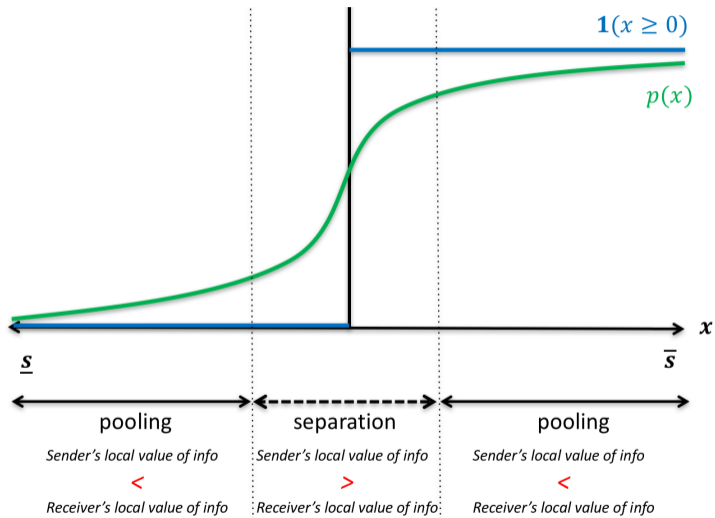


Aligned Preferences

- Same material preferences: $u_S(a, s) = u_R(a, s) = \mathbf{1}_{a=1} \cdot s$
- Leading Example: Should you give the boss “all the details” or just an “executive summary”?
- Competing intuitions:
 - ① Fully disclose the state to (i) give Receiver “largest feasible set” and (ii) attract his attention
 - ② Make direct recommendation to make “processing” easier for Receiver

Aligned Preferences: Continuous State

Key feature: simple messages focus Receiver's attention on the "right aspects" and minimize mistakes



Aligned Preferences: Benchmarks

General model with state space \mathcal{S} and action space \mathcal{A} compact metric, utility functions continuous.

① Receiver faces **pure capacity constraint**: $I(X; M) \leq C$

- ▶ **Fact:** Full disclosure always optimal.
- ▶ “Proof:” Receiver has **free disposal** of information, so give him **largest feasible set**
- ▶ **Intuition:** attention manipulation hinges on **extensive margin** of Receiver’s attention choice

② State is **binary**: $|\mathcal{S}| = 2$

- ▶ **Theorem (partial):** If $|\mathcal{S}| = 2$, then full disclosure is always optimal. If $|\mathcal{S}| \geq 3$, there are examples with two actions s.t. full disclosure strictly suboptimal.
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Remarks and Next Steps

- Not in talk:
 - ▶ Proof ideas — mostly based on LP & first-order approach
 - ▶ Misaligned preferences
 - ▶ Limited commitment/cheap talk communication
 - ▶ Comparative statics
- Work in progress:
 - ① Multiple Senders who compete for Receiver's attention (joint with Dong Wei)
 - ② Dynamic information disclosure (no restriction to one-shot communication)
- Open questions:
 - ① Further extensions and applications of model?
 - ② Message space design (beyond mutual info cost)?
 - ③ Mechanism/market design for RI agents (multiple Receivers, other instruments)?

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Appendix

State-Independent Preferences

- Sender cares only about probability of action: $u_S(a, s) = \mathbf{1}_{a=1}$
- Leading Example: profit-maximizing seller advertises a good with fixed price (e.g., Amazon's product recommendations)

State-Independent Preferences: Binary State (1/2)

Key feature #1: provide more info than free-attention solution to attract Receiver's attention

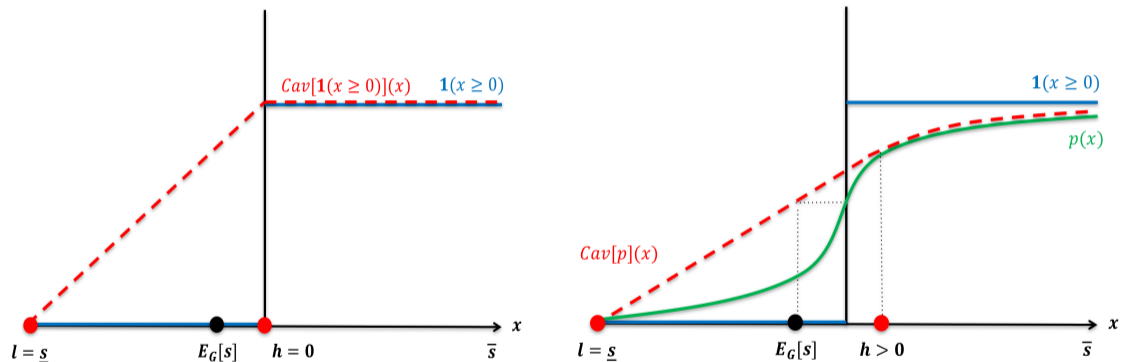


Figure: Optimum when attention is free (left) and when it is costly (right).

State-Independent Preferences: Binary State (2/2)

Key feature #2: Receiver's **entire best-response curve** is **endogenous** to Sender's persuasion strategy

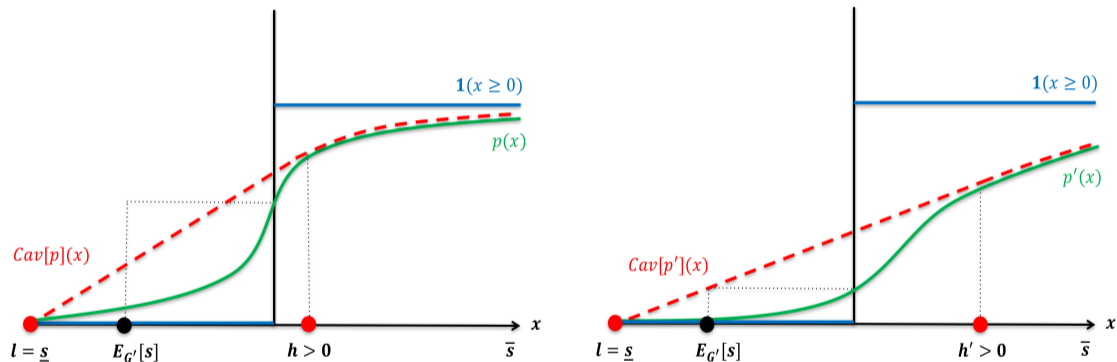


Figure: Optimum against fixed SCR (left) and incorporating IC constraint (right).

State-Independent Preferences: Continuous State

Key feature: detailed messages to **exploit** Receiver's inattention and **induce** mistakes

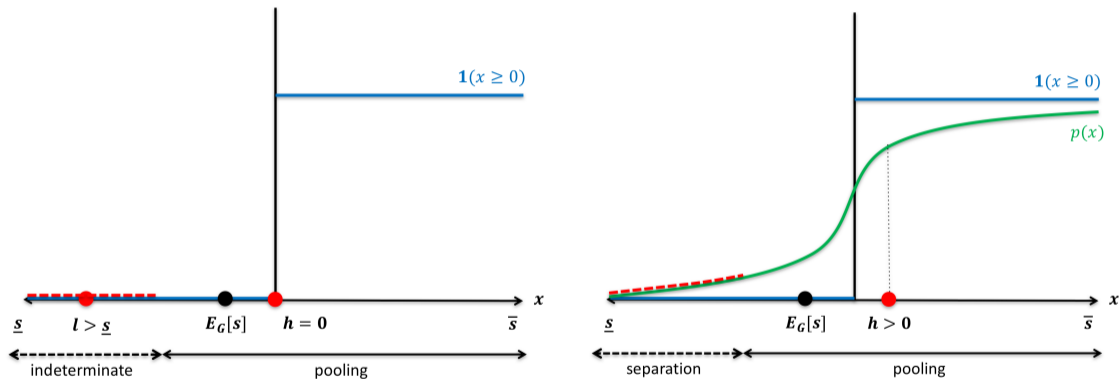


Figure: Optimum when attention is free (left) and when it is costly (right).

Aligned Preferences: No Commitment (cheap talk)

- Sender can, at most, truthfully convey the **sign** of the state
 - ▶ Endogenous restriction to direct recommendation
 - ▶ **Driving force:** incentive to **exaggerate** always hindrance to communication

