

# Noise, Attention and Economics

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# Research Questions

## 1. What are the **costs of noise**?

- ▶ In terms of **attention** and **consumer welfare**

▶ **Noise:** unchosen sound

▶ Noise sources: transport, industrial, work, recreational activities, ...

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  3. Do individuals take **protective actions**?
    - ▶ **Willing to pay** for quiet when it increases their productivity?
- ▶ **Noise:** unchosen sound
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# Importance and Context

Importance of noise pollution first explored by cognitive science research

- ▶ **Noise pollution** is ubiquitous and will continue to grow in extent, frequency and severity
  - ▶ EU: 100 mn exposed to road traffic noise > EU's daily exposure threshold
  - ▶ US: 30 mn workers exposed to hazardous sound levels
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  - ▶ Hearing loss, cardiovascular diseases, sleep disturbance, mental health, ...
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- ▶ Noise found to **negatively affect well-being**
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  - ▶ EU: well-being loss due to road traffic noise estimated at 0.4% GDP
- ▶ **Cognitive science** recognized importance of noise decades ago
  - ▶ Reading comprehension, math skills, psycho-motor skills, ...
- ▶ **Impaired cognitive function suggested as mechanism**
  - ▶ Ex. attention and working memory
- ▶ However, **exact mechanism** remains **uncertain** and **unquantified**

# Importance and Context

New measurement tools to quantify costs of attention and noise exposure

## ▶ Rational Inattention:

- ▶ Theoretical framework for mechanism
- ▶ Recovery of costs of attention from choice data
  - ▶ Recent advances by ex. Caplin et al. (2018)
- ▶ Incorporation of beliefs and direct utility effects possible
- ▶ ⇒ Allows to **quantify costs of attention**



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## ▶ **Audio and Cognitive Science Research:**

- ▶ Precise noise measurement and manipulation
- ▶ Design of noise features and noise levels
- ▶ ⇒ Enables **controlled noise exposure**

# Importance and Context

Economists also started to examine impacts of noise

- ▶ Urban & transportation economists long interested in **effect of noise on land and property values**
  - ▶ Research dates back to 1970s (ex. Crowley 1973)
  - ▶ Negative association beyond air pollution and n'hood effects

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  - ▶ Negative association beyond air pollution and n'hood effects
- ▶ Recent advances directly link noise to economic outcomes
- ▶ **Noise lowers worker productivity**
  - ▶ Dean (2017): ↑ noise (from dishwasher to vacuum cleaner) ⇒ productivity ↓ by 5%
  - ▶ Comparable, or larger, effects than other environmental pollutants such as temperature, alcohol, air pollution, and hunger

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- ▶ **Noise has detrimental effects on future generations of workers**
  - ▶ Over 20 studies found noise to adversely affect children's learning and attainment (ex. Shield and Dockrell 2003)
  - ▶ Far-reaching consequences for human capital accumulation in presence of dynamic complementarities

# My Contribution

Cognitive Science + Rational Inattention + Experimental Economics

## Contributions:

- ▶ Quantify costs of attention of noise → economic valuation of noise
- ▶ Assess individuals' understanding of noise and their WTP for quiet

## How? New measurement tools + Experimental economics lab

- ▶ Measurement tools:
  - ▶ Cognitive science: noise exposure
  - ▶ Rational inattention: costs of attention
- ▶ Experimental economics lab
  - ▶ Beliefs about productivity impact of noise
  - ▶ Incentive-compatible WTP elicitation

# Research Design

## 1. Theory: Rational Inattention

- ▶ Recovery of Costs of Attention
- ▶ Introducing Noise

## 2. Experimental Implementation

- ▶ Noise
- ▶ Task
- ▶ Elicitations

# Theory

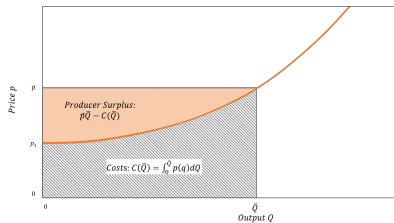
## Recovery of Costs of Attention

- ▶ Recent work by Caplin et al. (2018) provides method to recover costs of attention from choice data
- ▶ Individuals assumed **rational** → optimally choose attention ( $MC = MB$ )
- ▶ Introduce **attentional incentives**  $\pi$
- ▶ Appropriately **normalize** utility  $\bar{U}(\pi) := \frac{U(\pi)}{\pi}$
- ▶ Utility cost curve  $\bar{K}_A(u)$ ; free inattention
- ▶ DM chooses attention strategy by  $\max_u \{ \pi u - \bar{K}_A(u) \}$
- ▶  $\Rightarrow$  *Costs of attention recovered analogously to costs of production from competitive firm's marginal cost curve*

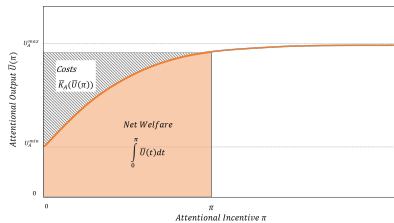
$$\underbrace{\bar{K}_A(\bar{U}(\pi))}_{\text{costs}} = \underbrace{\pi \bar{U}(\pi)}_{\text{"revenue"}} - \underbrace{\int_0^\pi \bar{U}(t) dt}_{\text{net welfare}}$$

# Theory

## Recovery of Costs of Attention



(a) Competitive Supply Curve



(b) Incentive-based Psychometric Curve



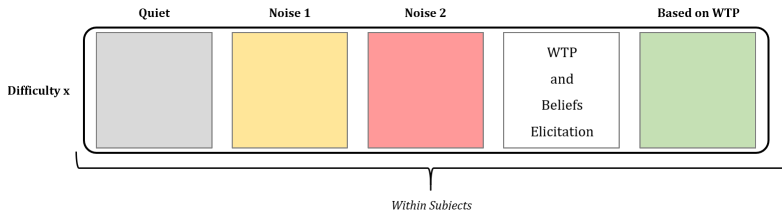
# Theory

## Introducing Noise

1. **Change in marginal costs of attention**
    - ▶ Change in slope, intercept, or both
  2. Inducing a **direct disutility**  $\psi$ 
    - ▶ Can be viewed as *fixed* cost of noise
  3. Individuals hold **beliefs** about impacts of noise  $\theta \in [0, 1]$ 
    - ▶ From complete ignorance ( $\theta = 0$ ) to correct prediction ( $\theta = 1$ )
- ▶ Noise-specific and individual-specific:  $\bar{U}_i^n, \psi_i^n, \theta_i^n$  ( $n \in \text{noise types}$ )

# Experimental Implementation

## Experimental Design



- ▶ Order of within-subjects noise conditions will be randomized
- ▶ Order of WTP and beliefs elicitation also randomized
- ▶ Task difficulty can be incorporated as between-subjects component

# Experimental Implementation

Noise - following decades of cognitive science research

- ▶ **3 noise conditions:**

- ▶ (i) quiet
- ▶ (ii) irrelevant speech (*office or classroom babble; internal*)
- ▶ (iii) environmental noise (*cities, transportation, etc.; external*)

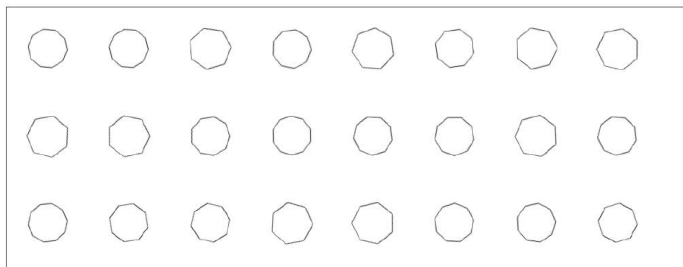
# Experimental Implementation

Noise - following decades of cognitive science research

- ▶ **3 noise conditions:**
  - ▶ (i) quiet
  - ▶ (ii) irrelevant speech (*office or classroom babble; internal*)
  - ▶ (iii) environmental noise (*cities, transportation, etc.; external*)
- ▶ **Controlled noise levels:**
  - ▶ Quiet: 45 dB(A)
  - ▶ Noise: 65 dB(A) with superimposed pieces of up to 75 dB(A) in random intervals and of random duration
  - ▶ Sufficient to provoke reaction but not to cause hearing loss, etc.
- ▶ **Cognitive science research informs noise manipulation:**
  - ▶ Speech might have higher disruptive potential
  - ▶ Discrete tones or noise bursts more disruptive than sequence of repeated sounds
  - ▶ Noise particularly aversive when occurrence unpredictable and uncontrollable
- ▶ Played to participants via headphones
- ▶ Audiometric screening prior to experiment

# Experimental Implementation

Example of cognitive task - Caplin et al. (2018)



- ▶ 24 geometric shapes on screen
- ▶ 4 distinct shapes: 7-, 8-, 9-, 10-sided polygons
- ▶ Determine whether more 7- or 9-sided polygons ( $\omega_7 = \omega_9 = \frac{1}{2}$ )
- ▶ Location and rotation of shapes randomly determined
- ▶ No time limit and no feedback

# Experimental Implementation

## Elicitations

### 1. **WTP elicitation for quiet final session**

- ▶ Incentive compatible implementation (BDM)
- ▶ Elicited for all levels of attentional incentives
- ▶ Elicited for both speech and environmental noise
- ▶ Respondents asked to explain their WTP
- ▶ Noise type and incentives level randomly determined, i.e. only 1 final session

### 2. **Beliefs about performance across noise conditions**

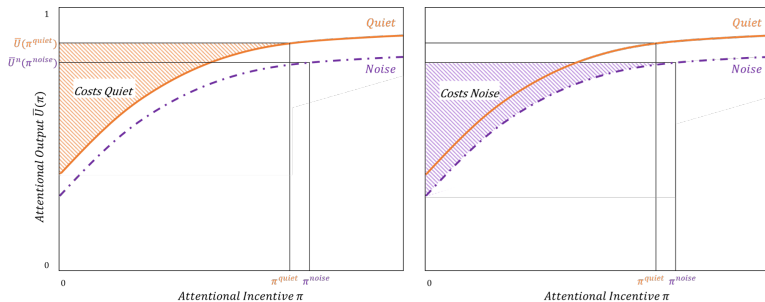
- ▶ Pairwise comparisons of performance
  - ▶ Pairs: quiet-speech, quiet-environment, speech-environment
  - ▶ Scale: *“much higher”*, *“higher”*, *“same”*, *“lower”*, *“much lower”*
- ▶ Estimate total score in each noise condition

Order of elicitation will be randomized

# Analysis Plan

## 1. What are the costs of noise?

- ▶ Estimate incentive-based psychometric curve for each noise condition
- ▶ Compute associated costs and consumer welfare
- ▶ Compare **quiet-speech**, **quiet-environmental**, **speech-environmental**



$$\bar{U}(\pi^{quiet}) \times \pi^{quiet} = \bar{U}(\pi^{noise}) \times \pi^{noise}$$

# Analysis Plan

1. What are the costs of noise?

2. **How well do individuals understand how noise affects them?**

- ▶ Estimate beliefs about impacts of noise ( $\hat{\theta}$ )
- ▶ Test for correct beliefs ( $\hat{\theta} = 1$ )
- ▶ Test for differences by noise type, i.e. whether  $\hat{\theta}^{speech} = \hat{\theta}^{environment}$
- ▶ Supplementary evidence: beliefs elicitation data

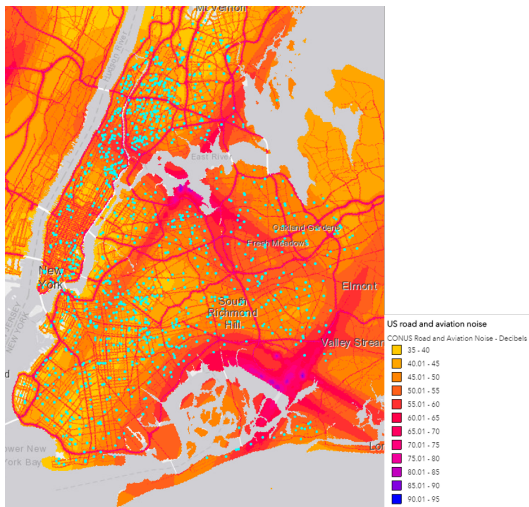


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  - ▶ Supplementary evidence: beliefs elicitation data
3. **Do individuals take protective actions?**
  - ▶ Test whether  $WTP > 0$  when noise affects productivity
  - ▶ Test whether  $WTP$  varies with  $\pi$  and size of estimated welfare loss
  - ▶ Test for differences by noise type
  - ▶ Supplementary evidence: compare  $WTP$  to beliefs elicitation data

# Policy Implications

How should policy maker evaluate school location and value noise abatement?



- ▶ Road and aviation noise, 24h equivalent sound level (source: US Department of Transportation)
- ▶ New York elementary schools (grades 1 to 6), all school types

# Policy Implications

## Providing:

1. Unconfounded cost estimates
2. Whether actual and perceived costs coincide
3. Whether protective measures are taken

## has implications for:

- ▶ Awareness and educational campaigns
- ▶ Quantification of value of noise abatement
- ▶ Urban planning based on noise maps
- ▶ New legislative measures, ex. noise limits for schools
- ▶ Promotion of noise control programs
- ▶ Investigate and tackle noise injustice

# Challenges and Open Questions

## Challenges:

- ▶ Convince economists of importance of understanding and quantifying effects of noise exposure
- ▶ Design and piloting of noise conditions for lab experiment
- ▶ Identify field setting and relevant productivity measures

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## Open Questions:

- ▶ Develop classification based on productivity impact and WTP?
- ▶ Variability based on task at hand?
- ▶ Stronger effects when noise more variable?
- ▶ What role plays noise volume?
- ▶ What predicts correct beliefs about noise impacts?
- ▶ Is there acclimatization and adaptation to some types of noise?
- ▶ Importance of short-run vs. long-run effects?
- ▶ How do effects and strategies vary by age?