

# Habits as Adaptations: An Experimental Study

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jointly with

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# Introduction

How do people respond to changing incentives?

Puzzling behavior: choice inertia

- ▶ inertia in consumption
- ▶ brand loyalty
- ▶ status quo bias

# Habits in macroeconomics

Assuming *preferences for habits*

$$u(c_t - c^{t-1})$$

**Justification:** Better fit to data (e.g. Constantinides 1990; Fuhrer, 2000)

**Problems:**

1. No microfoundations  
evidence for inertia  $\neq$  evidence for preferences for habits
2. Modeling choice of  $c^{t-1}$  not obvious
  - ▶ aggregate past consumption, past individual consumption, specific categories of goods (Schmitt-Grohé and Uribe, 2007)
3. No comparative statics predictions

**This paper:** Testing microfoundations of choice inertia

# Microfoundations of choice inertia

## Habits in psychology:

- ▶ “Automated responses triggered by *cues* to alleviate *cognition costs*” (e.g. Lally et al., 2010)
- ▶ Cue = element from history which (empirically) correlates with optimal current choice

## Research questions

1. Do habits arise to save on cognition/information costs?
  2. How are cues selected?
    - ▶ Mechanically?
    - ▶ In a predicted way (optimally)?
- ⇒ a model of costly information acquisition (Steiner, Steward, and Matějka, 2017)

# Preview

One binary perception task in each of two periods

Time separable utility

Treatments:

- ▶ predictions on **when** habit arises, its **strength**, and **cue selection**

**Summary:**

Habits and cue selection as second-best adaptations

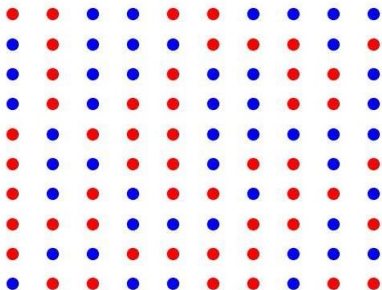
# Outline

Experimental design

Treatments and hypotheses

Results

## Caplin and Dean (2014)



- ▶ 100 red and blue dots
- ▶ Two states: 49 red dots vs. 51 red dots
- ▶ Task: determine the predominant color
  - ▶ cognitive cost  $\Rightarrow$  cost-benefit analysis

Our paper: Two periods

## Two-period task

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8 different treatments (each subject faces half of them)

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DM forms a **habit** if payoff-irrelevant elements of history predict continuation behavior.



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### Definition: Cues

$z \in \{a_1, \theta_1\}$  is the **cue** for the habit if

1.  $\Pr[a_2 = 1 | \theta_2, z, w] = \Pr[a_2 = 1 | \theta_2, z]$  and
2.  $\Pr[a_2 = 1 | \theta_2, z = 1] > \Pr[a_2 = 1 | \theta_2, z = 0]$

where  $w$  is the complementary variable from  $\{\theta_1, a_1\}$ .

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| <i>high stake (<math>s = \\$10</math>)</i>                        | <i>no feedback (N)</i>         | <i>feedback (F)</i>                 |
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| <i>correlation (C)</i><br><i>low (<math>\gamma = 0.75</math>)</i> | <b>weak</b> habit<br>cue $a_1$ | <b>weak</b> habit<br>cue $\theta_1$ |

### Strong treatments (S)

| <i>low stake (<math>s = \\$7</math>)</i>                          | <i>no feedback (N)</i>           | <i>feedback (F)</i>                   |
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Which cue?  $\Rightarrow$  depends on its information content



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How strongly?  $\Rightarrow$  depends on cost and probability of possible mistakes

# Outline

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# Overview

University of California, Santa Barbara

4 sessions, 76 subjects

- ▶ 2 sessions 'Weak' treatments, 2 sessions 'Strong' treatments

## Logit regressions: separately for each treatment

LHS:  $a_{2,i}^n$

RHS:  $const.$ ,  $a_{1,i}^n$ ,  $\theta_1^n$ ,  $\theta_2^n$ ,  $session$ ,  $score_i^n$ ,  $score_i^n \theta_2^n$

$a_t$  action at  $t = 1, 2$

$\theta_t$  state at  $t = 1, 2$

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Interested in how  $\theta_1$  and  $a_1$  predict  $a_2$ .

## Results

|        |          | $a_1$                 | $\theta_1$            | $\theta_2$            |
|--------|----------|-----------------------|-----------------------|-----------------------|
|        | Indep. F | -.021 (.036)          | 0.71 (.043)           | <b>.681*** (.032)</b> |
| Weak   | Indep. N | .034 (.041)           | -.026 (.049)          | <b>.692*** (.054)</b> |
|        | Corr. F  | .017 (.032)           | <b>.258*** (.058)</b> | <b>.611*** (.046)</b> |
|        | Corr. N  | <b>.191*** (.051)</b> | .002 (.036)           | <b>.629*** (.067)</b> |
|        |          |                       |                       |                       |
|        | Indep. F | -.031 (.037)          | .009 (.040)           | <b>.632*** (.045)</b> |
| Strong | Indep. N | .037 (.045)           | -.034 (.044)          | <b>.700*** (.036)</b> |
|        | Corr. F  | -.033 (.204)          | <b>.498*** (.098)</b> | <b>.425*** (.121)</b> |
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  - and feedback  $\Rightarrow$  cue  $\theta_1$
  - and no feedback  $\Rightarrow$  cue  $a_1$
- Lower stakes and higher correlation  $\Rightarrow$  stronger habits

# Challenges and questions

Internalizing continuation value of information?

- ▶ No feedback treatment (correlated states)
    - ⇒ ↑ continuation value of information
    - ⇒ accuracy in period 1 (should) ↑
  
  - ▶ BUT Aggregate accuracy (high and) **homogeneous** across treatments and periods
- ⇒ Myopia?